

Exchange Rate Prediction using Support Vector Machines

A comparison with Artificial Neural Networks

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AUTHOR

Mohamad Alamili

1286676

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DELFT UNIVERSITY OF TECHNOLOGY

Faculty of Technology, Policy and Management

Section of Information and Communication Technology

GRADUATION COMMITTEE

Chairman	Prof. dr. Y.H. Tan
1st Supervisor	Dr. ir. J. van den Berg
Daily Supervisor	M. Davarynejad
2nd Supervisor	J. Vrancken



Technische Universiteit Delft

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Executive Summary

Financial forecasting in general, and exchange rate prediction in particular, is an issue of much interest to both academic and economic communities. Being able to accurately forecast exchange rate movements provides considerable benefits to both firms and investors. This research aims to propose a decision support aid to these firms and investors, enabling them to better anticipate on possible future exchange rate movements, based on one of the most promising prediction models recently developed within computational intelligence, the Support Vector Machine.

The economics of supply and demand largely determine the exchange rate fluctuations. Calculating the supply and demand curves to determine the exchange rate has shown to be unfeasible. Therefore, one needs to rely on various forecasting methods. The traditional linear forecasting methods suffer from their linear nature, since empirical evidence has demonstrated the existence of nonlinearities in exchange rates. In addition, the usefulness of the parametric, and nonparametric, nonlinear models, has shown to be restricted. For these reasons, the use of computational intelligence in predicting the Euro Dollar exchange rate (EUR/USD) is investigated, in which these previously mentioned limitations may be overcome. The methods used are the Artificial Neural Network (ANN) and the Support Vector Machine (SVM).

The ANN, more specifically the Multilayer Perceptron, is composed of several layers containing nodes that are interconnected, allowing the neurons to signal each other as information is processed. The basic idea of the SVM is finding a maximum margin classifier that separates a training set between positive and negative classes, based on a discriminant function that maximizes the geometric margin. The model selection for the prediction models was chosen to be based on the bias-variance dilemma, which denotes the trade-off between the amount of variation within different estimators on different values of a specific data set (variation) and the difference between the estimator's expected value and the true value of the parameter being estimated (bias). Experiments on the Mackey-Glass dataset and on the EUR/USD dataset have yielded some appropriate parameter ranges for the ANN and SVM.

On theoretical grounds, it has been shown that SVMs have a few interesting properties which may support the notion that SVMs generally perform better than ANNs. However, on empirical grounds, based on experimentation results in this research, no solid conclusion could be drawn regarding which model performed the best on the EUR/USD data set. Nevertheless, in light of providing firms and investors the necessary knowledge to act accordingly on possible future exchange rate movements, the SVM prediction model may still be used as a decision-support aid for this particular purpose. While the predictions on their own as provided by the SVM are not necessarily accurate, they may provide some added value in combination with other models. In addition, users of the model may learn to interpret the predictions in such a way, that they still signal some sort of relevant information.

1 Introduction

With an estimated \$4.0 trillion (Bank of International Settlements, 2010) average daily turnover, the global foreign currency exchange market is undoubtedly considered the largest and most liquid of all financial markets. The exchange market is a complex, nonlinear, and a dynamic system of which its time series, represented by the exchange rates, are inherently noisy, non-stationary, non-linear, and of an unstructured nature. (Hall, 1994; Taylor, 1992; Yaser et al., 1996). These characteristics, combined with the immense trading volume and the many correlated influencing factors of economic, political, and psychological nature, has made exchange rate prediction one of the most difficult and demanding applications of financial forecasting (Beran, 1999; Fernandez-Rodriguez, 1999).

For large multinational firms, which regard currency transfers as an important aspect within their business, as well as for firms of all sizes that import and export products and services, being able to accurately forecast exchange rate movements provides a considerable enhancement in the firm's overall performance and profitability (Rugman and Collinson, 2006). In addition to firms, both individual and institutional investors benefit from an exchange rate prediction as well (Dunis, 2008). The firms and investors will on one hand be able to effectively hedge themselves against potential market risks, while on the other hand have the means to create new profit making opportunities. The aim of this research is aiding firms and investors with the necessary knowledge to better anticipate on possible future exchange rate movements. The motivation for this research is to apply one of the most promising prediction models recently developed, being the Support Vector Machine (Vapnik, 1995), to assess whether it can achieve a high performance in exchange rate prediction.

This thesis consists of seven chapters and is organized as follows. This first chapter *describes* the research problem, *formulates* the research objective and questions, and *explains* the research approach. Chapter 2 *dives* into the philosophy of financial forecasting and *provides* a basic understanding of the traditional forecasting methods. Chapter 3 *explores* the application of Computational Intelligence in financial forecasting, particularly that of Support Vector Machines and Artificial Neural Networks. Chapter 4 *describes* the design of the Support Vector Machine and the Artificial Neural Network for the purpose of exchange rate prediction. Chapter 5 *outlines* the experiment methodology and *discusses* the empirical results. Chapter 6 *reflects* on these results with respect to the original research objective and questions. Finally, chapter 7 *presents* the conclusions, limitations, and future research.

1.1 Research Problem

Financial forecasting in general, and exchange rate prediction in particular, is an issue of much interest to both academic and economic communities (Lento et al., 2007). Within the academic community, forecasting by prediction models is an important and widely studied topic employing various statistical methods and data mining techniques. These methods include, but are not limited to, Regression Analysis, Discriminate Analysis, Logistic Models, Factor Analysis, Decision Trees, Artificially Neural Networks (ANN), Fuzzy Logic, Genetic Algorithms, and Support Vector Machines (SVM) (Kecman, 2001). These so-called '*computational intelligence*' models within the realm of *soft computing*, have often shown to be quite successful in financial forecasting which includes forecasting interest rates, stock indices, currencies, creditworthiness, or bankruptcy prediction (Zhang et al., 1997). They are however not limited to financial forecasting, but have been applied by many research institutions to solve many diverse types of real world problems in pattern classification, time series forecasting, medical diagnostics, robotics, industrial process control, optimization, and signal processing (Kecman, 2001).

Within the economic community, the interest in exchange rate prediction originates from the benefits of being able to better anticipate future movements, be it for financial gain or protecting against certain risks (Liu et al., 2007). For instance, large multinational firms consider currency transfers as an important aspect within their business and may benefit greatly from an accurate forecasting (Rugman and Collinson, 2006). However, this interest in the exchange market is not limited to large multinational firms. In fact, exchange rate prediction is relevant to all sorts of firms, disregarding its size, geographic dispersion, or core business. The reason is that whether or not a firm is directly involved in international business through imports, exports, and direct foreign investment, its purchases of imported products or services may require payment in a foreign currency. As a consequence, the prices of imported or exported products and services may vary with the exchange rate, introducing a certain exchange risk. This exchange risk is defined as the possibility that a firm will be unable to adjust its prices and costs to exactly offset exchange rate changes (Rugman and Collinson, 2006). Even if a domestic firm does not import or export products and services, it might still face this risk, since suppliers, customers, and competitors that *are* doing international business will adjust to the exchange rate changes, which will in turn affect the domestic firm as well. Apart from importing and exporting goods, a firm may choose to invest in a foreign business or security, and face both different interest rates and different risks from those at the home country. For instance, borrowing funds abroad may appear interesting if it is less expensive and under better terms than borrowing domestically, yet it still introduces an exchange risk.

There are certain measures that allow a firm to minimize its exchange risk. These measures range from trying to avoid foreign currency transactions to currency diversification and all methods of 'hedging' against exchange rate changes (Rugman and Collinson, 2006). Independent of the firm's strategy to minimize the exchange risk, being able to accurately *predict* exchange rate movements may reduce the exchange risk significantly (Dunis and Williams, 2002). Literature provides many methods to predict the financial markets in general and the exchange rate market in particular, which is conducted by either technical analysis or fundamental analysis (Bilson, 1992; LeBaron, 1993; Levich & Thomas, 1993; Taylor

1994). Technical analysis bases the prediction only on historical prices, whereas fundamental analysis bases it on macro- and microeconomic factors. Traditional methods within technical analysis, such as common market structure trading rules and the ARIMA method, have been empirically tested in an attempt to determine their effectiveness on different financial securities such as currencies, with varying success (Brock, Lakonishok, and LeBaron, 1992; Chang and Osler, 1994; Lo and MacKinley, 1999).

Computational intelligence techniques for exchange rate prediction has gained a lot of popularity the last 15 years, especially with ANNs, that has been widely used for this purpose and in many other different fields of business, science, and industry (Bellgard and Goldschmidt, 1999; El Shazly and El Shazly, 1997; Yao et al., 1997; Widow et al., 1994). The common element of computational intelligence techniques is generalization through nonlinear approximation and interpolation in usually high-dimensional spaces (Kecman, 2001). It is the power of their generalization ability, producing outputs from unseen inputs through captured patterns in previously learned inputs, what makes these techniques excellent classifiers and regression models (Kecman, 2001). This partly explains their increased popularity in this field and distinguishes them from the previously mentioned traditional methods.

Recently, a new technique within the field of computational intelligence, that of Support Vector Machines (SVM), has been applied to financial markets. In the current literature, these have often shown to be more effective than ANNs (Kim, 2003; Thissen et al., 2003; Liu and Wang, 2008). The SVM, which has been introduced by Vapnik and coworkers in 1992, is a noticeable and prominent classifier and perfectly able to solve nonlinear regression estimation problems. However, it has been shown that the prediction performance of SVMs are very sensitive to the value of its parameters, being the value of soft-margin constant C and various kernel parameters (Kim, 2002). The very few researchers that examined the feasibility of SVMs applied to exchange rate prediction, have chosen these parameters for being the most effective on the used data set (Liu and Wang 2008; Tay et al., 2000; Thissen et al., 2003).

In this research, the focus is on employing an SVM for the purpose of exchange rate prediction, meant as a decision-support aid to firms and investors. The contribution of this research is to identify the best performing SVM in terms of model structure and parameters on a given exchange rate, being the EUR/USD exchange rate. The performance of the SVM will be compared to that of an ANN on the used exchange rate data set.

1.2 Research Objective

The main research objective is formulated as follows:

This research aims to propose a prediction model that is able to accurately predict exchange rate movements, thereby acting as a decision-support aid for firms and investors, providing them the necessary knowledge to better anticipate possible future exchange rate movements.

This objective is very broad in the sense that there are many definitions of *predicting*, many kinds of *prediction models*, and many variations of the *exchange rate market*. This research focuses on a narrow range of solutions to fulfill this objective, which will be given subsequently.

Regarding *predicting*, it should be stressed at this earliest moment that the focus of this research is developing a prediction model that is useful for firms and investors, yet not necessarily a profitable trading model. In a relatively slow-moving market, accurate prediction models may well equate to a profitable trading model (Bodt et al., 2001). However, within a high-frequency data environment, such as the exchange rate market, having an accurate prediction model does not necessarily lead to achieving profitable trading results (Cao and Tay, 2000). To benefit financially from an accurate prediction, one needs to take a trading strategy into account with all the associated transaction costs, which is a much more complicated task (Chordia and Shivakumar, 2000). In this sense, the aim of this research is to develop a decision-support aid by which the achievable profitability is *inferred* from the extent of prediction errors, rather than *measured* directly. For instance, a prediction model in this research is regarded to be useful for firms and investors when the prediction errors are relatively small, without actually having measured the gain in profits due to the predictions. The firms and investors are then able to act accordingly on these predictions by buying or selling a specific currency based on the predicted probability that this specific currency will rise, fall, or remain unchanged. For instance, if a French firm is seeking to import goods from the United States, which requires a currency exchange from euros to dollars, it may decide to do so when the euro dollar exchange rate is predicted to rise, for which the French firm will receive more dollars per euro and thereby reducing the import costs.

Another point regarding predicting, is whether it is conducted by either technical analysis or fundamental analysis, as mentioned before. Technical analysis bases its prediction only on historical data such as past prices or volumes, whereas fundamental analysis bases its prediction on macro- and microeconomic factors that might determine the underlying causes of price movements, such as the interest rate and the employment rate (Bilson, 1992; LeBaron, 1993; Levich & Thomas, 1993; Taylor 1994). This research will solely focus on technical analysis, and not on fundamental analysis. The motivation behind this choice is that technical analysis is the most commonly used method of forecasting by investment analysts in general and foreign exchange dealers in particular (Taylor and Allen, 1992; Carter and Auken, 1990). Technical analysis is also more often applied than fundamental analysis when one is mostly interested in the short-term movements of currencies (Robert, 1999). Within technical analysis, only past exchange rates will be investigated, since volume is not available in the exchange rate market.

Concerning the *exchange rate market*, the Euro Dollar exchange rate (EUR/USD) will be the currency pair subjected to forecasting. This is a matter of choice, partly justified by being the most traded currency pair in the world, and partly by the very specific interest this currency pair has raised in the literature of financial forecasting by means of computational intelligence (Dunis et al., 2008).

As described earlier, there are many *prediction models* currently available. Within the scope of this research, only models based on computational intelligence will be investigated, namely the SVM and the ANN. A comparison will be made between the SVM and the ANN, while the focus will be more on the SVM. The reason why only computational intelligence techniques are used in this research is because of the earlier mentioned characteristics that they possess which distinguished them from the other previously mentioned traditional methods and increased their popularity in financial forecasting over the last decade. These characteristics revolve around generalization through nonlinear approximation and interpolation in usually high-dimensional spaces. (Kecman, 2001). The power of their generalization ability, producing outputs from unseen inputs through captured patterns in previously learned inputs, makes them excellent classifiers and regression models (Kecman, 2001). Based on the aforementioned, the main research question is formulated as follows:

"What is the practical feasibility in terms of prediction accuracy of a Support Vector Machine compared to an Artificial Neural Network for the purpose of exchange rate prediction?"

As can be noted, the comparison criteria between the SVM and the ANN is solely based on prediction accuracy. Other possible comparison criteria are computational complexity and speed. However, in this research, these comparison criteria are not taken into account. The reason for this choice is that for the purpose of the decision-support aid as proposed in this research, prediction accuracy is the most crucial element which will always be the deciding factor, even if it means slower speed or higher computational complexity. In addition, earlier research has shown that the speed between the SVM and the ANN in operational mode is neglectable for the decision-support aid as proposed in this research, since the speed difference is merely seconds to minutes rather than hours (LeCun et al., 1995). Furthermore, previous research concerning financial forecasting usually does not take speed into account, since accuracy is again far more relevant than speed in these situations (Huang et al., 2004).

In order to answer the main research question, experiments need to be conducted for both an SVM and an ANN to predict the EUR/USD exchange rate movements, by which both results can be compared to each other and a conclusion can be drawn. In order to arrive at these experiments and the conclusion, the main question will be approached by answering the following subquestions:

1. What are the options for exchange rate prediction?
2. What is the input selection for the SVM and the ANN, and how is this input preprocessed?
3. What is the output selection for the SVM and the ANN, and how is this output interpreted?
4. How to approach the model selection for both the SVM and the ANN?
5. Which model performed best in predicting the EUR/USD exchange rate movements?

The subquestions will lead to the answer of the main research question in a chronological order. Firstly, the possibilities of exchange rate prediction are examined. This will not only provide information regarding the exchange rate market and its predictability, but it will also provide insights into the second subquestion, i.e. data preprocessing suitable for financial markets. The output selection as in third sub question will be based on the main research question, by measuring the feasibility of a specific model assessed through the prediction accuracy. The fourth subquestion describes how different models are constructed by different influencing parameters, based on the model complexity and expressed in the bias-variance dilemma, as will be explained later in Chapter 4. The final subquestion is obtained by doing experiments on a range of suitable models and drawing a conclusion on these experimental results.

1.3 Research Approach

This research is approached through a conceptualization stage, an analysis stage, a design stage, experimentations, and the forthcoming reflection and conclusions. The conceptualization and analysis stages are entirely based upon a literature review, while the design stage is partly based upon a literature review and partly on conducted experiments. These three stages will lay the foundation for the experimentations that provides empirical results to be reflected and from which conclusions are drawn regarding the best performing model in predicting the exchange rate market. The figure below illustrates this research approach:



Figure 1 - Research approach in six steps

The literature review for the first three stages is conducted by consulting several databases from the university, to gain access to different journal providers such as JSTOR, ScienceDirect, Emerald Insight, Springerlink, etc. The academic search engine Google Scholar has also been employed for this purpose.

In addition, both references from colleagues as well as references in the articles found have been reviewed.

The search keywords used include: *financial markets, financial forecasting, currency market, foreign exchange, forecasting techniques, computational intelligence, support vector machines, neural networks, multilayer perceptrons, genetic algorithms, hybrid models of computational intelligence, regression models*

The aim of the conceptualization stage is to understand the fundamental subjects related to financial forecasting through a literature study. Firstly, a brief description of financial markets in general and the exchange market in particular is provided. Secondly, it is examined to what extent financial forecasting is considered possible according to different academics in this field. Thirdly, different traditional methods for forecasting the financial markets are given, which may provide valuable insight in how the more advanced computational intelligence techniques can be applied to exchange rate prediction.

The analysis stage follows up on the philosophy of financial forecasting in the conceptualization stage, by presenting some of the most popular financial forecasting techniques, both within and without the field of computational intelligence. While doing so, the focus will be mostly on the currency market and mostly on technical analysis techniques, to be more in line with the focus of this research. It is noteworthy to mention that it is out of the scope of this research to provide an extensive overview of all the computational intelligence techniques in financial forecasting. Therefore, this stage is limited to the exploration of ANNs and SVMs. Nevertheless, the underlying theory behind SVMs and ANNs is described, in which the bare basics are briefly introduced, necessary to effectively apply these models in financial forecasting. In addition, the application of these models in financial forecasting by earlier research is examined.

Following the analysis stage is the design stage, which, in addition to further literature review and certain experiments, incorporates the knowledge acquired from the previous stages to outline the design for the SVM and the ANN. The design stage starts with the input selection, in which the processing steps to prepare the raw data to a suitable input for the models are investigated. This processing will be broken down into five steps (Huang et al., 2004):

- 1. Sampling**
- 2. Transforming**
- 3. Normalizing**
- 4. Dividing**
- 5. Windowing**

For each step, it is investigated what the possible choices are, based on a literature review, and what specific processing will be chosen for in this research. A visual representation on the EUR/USD data set is presented after certain processing steps, to illustrate that particular processing step.

Following is the output selection, that determines the output of the models and how this output is interpreted. Different choices regarding the output selection of the models is investigated and a specific output appropriate to the focus of this research is selected. In addition, different performance measures will be examined. The performance measures should be comparable between the ANN and the SVM, in order to draw a conclusion which of the two performs better.

Subsequently, the model selection for the ANN and the SVM is examined. The aim is to identify a suitable range for the parameters that yields a balanced model in terms of model complexity. The model complexity will be expressed in the bias-variance dilemma.

The results in the design stage will provide an appropriate range for certain parameters that serve as a starting point for the experimentations. As a result of the experimentations, the best SVM and the best ANN is identified through a grid search on the parameter range, based on a certain performance measure. These results are then reflected upon, by which after a conclusion is drawn regarding how the SVM has performed in comparison to the ANN. Subsequently, the limitations of this research and possible future research is given.

2 Conceptualization of financial forecasting

This chapter presents the fundamental understanding of subjects related to financial forecasting through a literature study. In the first section, a brief description of financial markets in general and the exchange market in particular is provided. The second section examines different views regarding whether financial forecasting is possible or not. Afterwards, different traditional methods for forecasting the financial markets are given, which may provide valuable insight into how the more advanced computational intelligence techniques can be applied to exchange rate prediction.

2.1 Financial markets

A necessary precondition for financial forecasting is an understanding of financial markets and the data that is derived from these markets. This section starts with explaining what is meant by a financial market in the broader term, and by a currency market in the specific term.

A financial market is a mechanism that allows people to buy and sell financial securities and commodities, to facilitate the raising of capital in capital markets, the transferring of risk in derivatives markets, or the international trading in currency markets (Pilbeam, 2010). These securities and commodities come in many different kinds. For instance, the classical share is a popular security that represents a piece of ownership of a firm and which is exchanged on the stock market. Other popular securities are bonds, currencies, futures, options and warrants.

All of these financial securities are traded every day on specific financial markets with specific rules governing their quotation (Bodt et al., 2001). However, quotation is not the only financial data that can be retrieved from a financial market. The trading volume or the amount of dividends of a specific share can provide valuable information regarding that share's value. Moreover, not all financial data are retrieved from the financial markets, data can also be retrieved from financial statements, forecasts from a financial analysts, etc. It is out of the scope of this research to cover all these kinds of financial securities with all the different financial data. The focus of this research concentrates on the currency market, more specifically the EUR/USD currency market.

The global foreign currency market is undoubtedly considered the largest and most liquid of all financial markets, with an estimated average daily turnover of \$4.0 trillion (Bank of International Settlements, 2010). Currencies are traded in the form of currency pairs through a transaction between one country's currency and another's. These transactions are not limited to the exchange of currencies printed by a foreign country's central bank, but also includes checks, wire transfers, telephone transfers, and even contracts to sell or buy currency in the future (Rugman and Collinson, 2006). These different transactions are facilitated through four different markets, which include the spot market, the futures market, the options market, and the derivatives market (Levinson, 2006). All these different markets function separately but are yet closely interlinked.

The spot market facilitates an immediate delivery for the currencies to be traded, while the future and option markets allow participants to lock in an exchange rate at a certain future date by buying or selling a futures contract or an option. The most trading in the currency market now occurs in the derivatives market, which accounts for the forward contracts, foreign-exchange swaps, foreign rate agreements and barrier options (Levinson, 2006). These currency markets are highly distributed geographically and have no single physical location. Most trading occurs in the interbank markets among financial institutions across the world. The participants in the currency market are composed of exporters and importers, investors, speculators and governments. The most widely traded currency is the US dollar, while the most popular currency pair is the EUR/USD (Bank of International Settlements, 2010).

The price of a specific currency is referred to as the exchange rate, which also accounts for the spread established by the participants in the market. The economics of supply and demand largely determine the exchange rate fluctuations (Rugman and Collinson, 2006). Ideally, one would determine the exchange rate by calculating supply and demand curves for each exchange market participant and anticipate government constraints on the exchange market. However, this information is lacking due to the immense size of the exchange market, by which calculating the supply and demand curve for each participant is simply unfeasible. This is the reason why there is no certainty in determining the exchange rate and therefore one needs to rely on various forecasting models, being either fundamental or technical forecasting methods, which will be explained in the next section.

For more information regarding the currency market, readers are referred to *The guide to financial markets* by Mark Levinson (2006). However, for the sole purpose of this research, no further in-depth information concerning the currency market is required.

2.2 Is it possible to forecast financial markets?

There are many typical applications of forecasting in the financial world, e.g. simulation of market behavior, portfolio selection/diversification, economic forecasting, identification of economic explanatory variables, risk rating of mortgages, fixed income investments, index construction, etc. (Trippi et al., 1992). The main question remains however, to what extent financial markets are susceptible to forecasting? Literature shows that opposing views exist between academic communities on whether financial markets are susceptible to forecasting, which are described below.

Fama (1965) presents empirical tests of the *random walk hypothesis*, that was first proposed by Bachelier in 1900. The random walk hypothesis states that past stock prices are of no real value in forecasting future prices because past, current, and future prices merely reflect market responses to information that comes into the market at random (Bachelier, 1900). Fama's conclusion (1965) based on empirical tests is: "*the main conclusion will be that the data seem to present consistent and strong support for the random walk hypothesis. This implies, of course, that chart reading, though perhaps an interesting pastime, is of no real value to the stock market investor.*" However, the statistical tests that

Fama performed and that support the notion that financial markets follow a random walk were based on the discovery that there was no linear dependency in the financial market (Tenti, 1996). Nevertheless, the lack of a linear dependency did not rule out nonlinear dependencies, which would contradict the random walk hypothesis. Some researchers argue that nonlinearities do exist in the currency market (Brock et al., 1991; De Grauwe et al., 1993; Fang et al., 1994; Taylor, 1986).

Fama's conclusion (1965) is supported by the main theoretical argument of the *efficient market hypothesis*. This hypothesis states that a particular market is said to be efficient, if all the participants and actors related to that market receive all possible information at any time and at the same time (Malkiel, 1987). As a consequence, the price in such a market will only move at the arrival of new information, which is by definition impossible to forecast on historical data only. Nevertheless, despite this reason why financial forecasting is criticized by many economists, most notably by Malkiel (1995), financial forecasting has still received an increasing amount of academic attention. It has been shown by some researchers that financial forecasting *does* hold a predictive ability and profitability by both technical analysis and fundamental analysis (Sweeney, 1988; Brock., Lakonishok, LeBaron, 1992; Bessembinder and Chan, 1995; Huang, 1995; Raj and Thurston, 1996). While this shows that evidence has been found of predictive ability by financial forecasting, it does, however, not always provide profitability when appropriate adjustments are made for risk and transaction costs (Corrado and Lee, 1992; Hudson et al., 1996; Brown et al., 1995; Bessembinder and Chan, 1998; Allen et al., 1999).

In addition, it is questionable whether the financial markets can be portrayed as an ideal representation of an efficient market. That financial markets are not so efficient is supported by Campbell, the Lo and MacKinley (1997) in which they state: "Recent econometric advances and empirical evidence seem to suggest that financial asset returns are predictable to some degree". One of those econometric advances has been conducted by Brock, Lakonishok and Le Baron in 1992. They used a bootstrap methodology to test the most popular technical trading rules on the Dow Jones market index for the period 1897 to 1986. They concluded that their results provide strong support for market predictability. Sullivan, Timmerman and White (1999) showed new results on that same data set, extended with 10 years of data. Their bootstrap methodology avoided at least to some extent the *data snooping bias* by which they were able to confirm that the results of Brock, Lakonishok and Le Baron are still valid. The concept of the data snooping bias appears as soon as a specific data set is used more than once for purposes of forecasting model selection (Lo and MacKinley, 1990). More recently, Lo, Mamaysky and Wang (2000) showed that a new approach based on nonparametric kernel regression was able to provide incremental market information and may therefore have some practical value.

Based on all the empirical evidence mentioned above, it is *at least* evident that there is some sort of interest in trying to forecast the financial markets, and *at most* safe to consider that it might indeed be possible. Lastly, it is noteworthy to mention that a clear distinction must be made between successfully being able to forecast the market and the possibility to gain financially from this forecast. The difference is in order to gain financially from a forecast, one needs to take a trading strategy into account with all the associated transaction costs, which is a much more complicated task (Chordia and Shivakumar, 2000).

2.3 Traditional forecasting techniques for the currency market

This section follows up on the philosophy of financial forecasting in the previous two sections by presenting some of the most popular financial forecasting techniques (without the use of computational intelligence) for which some show certain successes. Examining these techniques may provide valuable insight in how the more advanced computational intelligence techniques may be applied to exchange rate prediction. Many of these so-called *traditional forecasting techniques* are found in literature for financial forecasting in general and for forecasting the currency market in particular (Bilson, 1992; LeBaron, 1993, Levich & Thomas, 1993; Taylor 1994). There exists an important distinction within these techniques, which entails forecasting by means of fundamental analysis versus technical analysis (Bodt et al., 2001). Both of these techniques are described in this section, while the focus is more on technical analysis to be more in line with the focus of his research.

2.3.1 Fundamental analysis

Fundamental analysis is concerned with analyzing the macroeconomic and/or the microeconomic factors that influence the price of a specific security in order to predict its future movement (Lam, 2004). An example is examining a firm's business strategy or its competitive environment to forecast whether its share value will rise or decline. In the case of the currency market, one would mostly examine macroeconomic factors. For instance, the interest rate, the inflation rate, the rate of economic growth, employment, consumer spending, and other economic variables can have a significant impact on the currency market (EddelButtel and McCurdy, 1998).

The enormous literature measuring the effects of macro news on the currency market within the field of fundamental analysis includes Hakkio and Pearce (1985), Ito and Roley (1987), Ederington and Lee (1995), DeGennaro and Shrieves (1997), Almeida et al. (1998), Andersen and Bollerslev (1998), Melvin and Yin (2000), Faust et al. (2003), Love and Payne (2003), Love (2004), Chaboud et al. (2004) and Ben Omrane et al. (2005). However, there exists controversy in the academic literature concerning financial forecasting in terms of fundamental analysis. A series of papers by Meese and Rogoff (1983) have shown that forecasting the currency market based on a random walk model perform better than basing the forecast on microeconomic models. A number of researchers have reinvestigated the papers proposed by Meese and Rogoff and have generally found it to be robust (Flood and Rose, 1995; Cheung et al., 2005). Nevertheless, some researchers found that they are able to find a strong relationship between certain macro surprises and exchange rate returns, given that a narrow time window is used (Anderson et al., 2003).

2.3.2 Technical analysis

Technical analysis involves the prediction of future price movement of a specific financial security based on only historical data (Achelis, 1995). This data usually consists only of past prices. However, it can also include other information about the market, most notably volume. Volume refers to the amount of the trades that has been made in that specific financial market over a specified time period (Cambell et al., 1997). Technical analysis can either be of qualitative nature or quantitative nature (Achelis, 1995). When it is of qualitative nature, it aims to recognize certain patterns in the data by visually inspecting the

price. When it is of quantitative nature, it aims to base the prediction on analyzing mathematic representations of the price, e.g. a moving average. Forecasting by means of technical analysis is commonly used in forecasting the currency market, where the traders that use technical analysis are mostly interested in the short-term movement of currencies (Taylor and Allen, 1992).

Many technical analysis techniques have been empirically tested in an attempt to determine their effectiveness. The effectiveness is often explained by the so-called *self-fulfilling* property that financial markets may hold, which refers to the phenomena that if a large group is made to believe the market is going to rise, then that group will most likely act as if the market is truly going to rise, eventually leading to an actual rise (Sewell, 2007). During the 1990s, the studies on technical analysis techniques increased, along with the methods used to test them. A selection of the most influential studies that have provided support for technical analysis techniques include (in no particular order): Jegadeesh and Titman (1993), Blume, Easley, and O'Hara (1994), Chan, Jegadeesh, and Lakonishok (1996), Lo and MacKinlay (1997), Grundy and Martin (2001), and Rouwenhorst (1998). Stronger evidence can be found in Neftci (1991), Brock, Lakonishok, and LeBaron (1992), Chang and Osler (1994), Osler and Chang (1995), Allen and Karjalainen (1999), Lo and MacKinlay (1999), Lo, Mamaysky and Wang (2000), Gençay (1999), and Neely and Weller (1999).

One of the first technical analysis techniques are the *common market structure trading rules*, of which its indicators monitor price trends and cycles (Pereira, 1999). These indicators include the filter rule, the moving average crossover rule, Bollinger bands, trading range breakout (TRB), and many more (Pereira, 1999). Some of these indicators were used in one of the most influential and referenced studies ever conducted on technical analysis, the studies by Brock, Lakonishok, and LeBaron in 1992. As mentioned before, Levich and Thomas conducted a related study with the same indicators in 1993 in which they provided further evidence of the profitability of technical analysis techniques. These indicators are shortly described below. Readers are referred to Murphy (1999) for a more extensive and detailed review.

The filter rule is defined by a single parameter, which is the filter size (Ball, 1978). The most basic filter rules are simply based on the assumption that if a market price rises or declines by a certain percentage defined by the filter size, then the price is most likely to continue on that direction. *The moving average crossover rule* compares to moving averages, mostly a short-run moving average with a long-run moving average (Appel, 1999). This indicator proposes that if the short run moving average is above the long run moving average, the price is likely to decline and vice versa. The moment that both averages cross, is the moment of trend reversal. This is the most basic form of the moving average cross over rule, while there exists many variations. *Bollinger bands* are two standard deviations plots above and below a specific moving average (Murphy, 1999). When the markets exceed one of the trading bands, the market is considered to be overextended. It is assumed that the market will then often pull back to the moving average line (Murphy, 2000). *The trading range breakout rule* is also referred to as *resistance and support levels* (Lento and Gradojevic, 2007). The assumption of this indicator is that when the market breaks out above a resistance level, the market is most likely to continue to rise, while as when a market breaks through and below a support level, the market is most likely to continue to decline. The

resistance level is defined as the local maximum, and the support level is defined as the local minimum (Brock, Lakonishok, and LeBaron in 1992). The reasoning behind this indicator is that at the resistance level, intuition would suggest that many investors are willing to sell, while at the support level many investors are willing to buy. The selling or buying pressure will create resistance or support respectively, against the price breaking through the level. These common market structure trading rules, together with other traditional approaches to time series prediction, such as the ARIMA method or the Box-Jenkins (Box and Jenkins, 1976; Pankratz, 1983), assumed that the data from the financial market is of a linear nature. However, it is certainly questionable whether this data is indeed linear, as explained before. As a matter of fact, empirical evidence has demonstrated the existence of nonlinearities in exchange rates (Fang et al., 1994). In addition, systems in the real world are often nonlinear. (Granger and Terasvirta, 1993).

In order to cope with the nonlinearity the exchange rates, certain techniques that are nonlinear of nature have been developed and applied to exchange rate prediction. These include but are not limited to the bilinear model by Granger and Anderson (1978), the threshold autoregressive model (TAR) by Tong and Lim (1980), the autoregressive random variance (ARV) model (So et al., 1999), autoregressive conditional heteroscedasticity (ARCH) model (Engle, 1982; Hsieh, 1989), general autoregressive conditional heteroskedasticity (GARCH) model (Bollerslev, 1990), chaotic dynamic (Peel et al., 1995), and self-exciting threshold autoregressive (Chappel et al., 1996). Readers are referred to Gooijer and Kumar (1992) for more information regarding these nonlinear models. The problem with these models however, is that they are *parametric* nonlinear models, in that they need to be pre-specified, therefore restricting the usefulness of these models since not all the possible nonlinear patterns will be captured (Huang et al., 2004). In other words, one particular nonlinear specification will not be general enough to capture all the nonlinearities in the data. Furthermore, the few *nonparametric* nonlinear models that have been investigated and applied to exchange rate prediction, seem unable to improve upon a single *random walk model* (Fama, 1965) in out of sample predictions of exchange rates (Diebold and Nason, 1990; Meese and Rose, 1991; Mizrach, 1992).

2.4 Conclusions

The economics of supply and demand largely determine exchange rate fluctuations (Rugman and Collinson, 2006). Calculating the supply and demand curves to determine the exchange rate has shown to be unfeasible. Therefore, one needs to rely on various forecasting models, being either based on fundamental or technical analysis. Empirical evidence from the application of these forecasting models on various financial markets, as well as empirical evidence in favor and against the efficient market hypothesis, has shown that it is *at least* evident that there is some sort of interest in trying to forecast the financial markets, and *at most* safe to consider that it might indeed be possible. The traditional linear forecasting methods as presented in this chapter suffer from their linear nature, since empirical evidence has demonstrated the existence of nonlinearities in exchange rates. In addition, the usefulness of the parametric and nonparametric nonlinear models has shown to be restricted. For these reasons, the use of computational intelligence in predicting the exchange rate is investigated, in which these previously mentioned limitations may be overcome.

3 Computational Intelligence Techniques used

Computational intelligence techniques for the purpose of financial forecasting has gained a lot of popularity the last 15 years, especially with ANNs (Huang et al., 2004; Bellgard and Goldschmidt, 1999; El Shazly and El Shazly, 1997; Yao al, 1997). This chapter explores two specific computational intelligence techniques applicable to exchange rate prediction, namely the Artificial Neural Network and the Support Vector Machine. For both techniques, the theory is briefly described, and the application to financial forecasting is examined.

3.1 Artificial Neural Network

Artificial Neural Networks (ANN) have been applied in many different fields of business, science, and industry, to classify and recognize patterns (Widow et al., 1994). They have also been widely used for financial forecasting (Sharda, 1994). Inspired by the human brain, they are able to learn and generalize from previous events to recognize future unseen events (Kecman, 2001).

There are many different ANN models currently available. The Multilayer Perceptron (MLP), the Hopfield networks, and the Kohonen's self-organizing networks are probably the most popular and influential models (Zhang, Patuwo, Hu, 1998). In this section, and in the rest of this research, the focus from the ANN domain is on the MLP (Rumelhart et al., 1986). One reason for this choice is that the MLP is perhaps the most popular network architecture used in general, and in financial forecasting in particular (Huang et al., 2004; Kaastra and Boyd, 1996). Another reason is the MLP's simple architecture, yet a powerful problem-solving ability (Tay et al., 2000), as well as its relative ease in implementation (Huang et al., 2004). First, the theory of the MLP is briefly discussed, based on the book *Learning and Soft Computing* (Kecman, 2001). Second, the application of ANNs in financial forecasting is investigated.

3.1.1 The Multilayer Perceptron Neural Network

An MLP is composed of several layers containing nodes. The lowest layer is the input layer where external data is received. Generally, neural processing will not occur in the input layer. Therefore, the input layer is not treated as a layer of neural processing units, but merely input units (Kecman, 2001). The highest layer is the output layer where the problem solution is obtained. In the case of predicting the currency market, the inputs will be the past observations of the exchange rate and the output will be the future value of the exchange rate. Between the input and output layer, there can be one or more intermediate layers that are called the hidden layers. See the figure below for a graphical representation of an MLP.

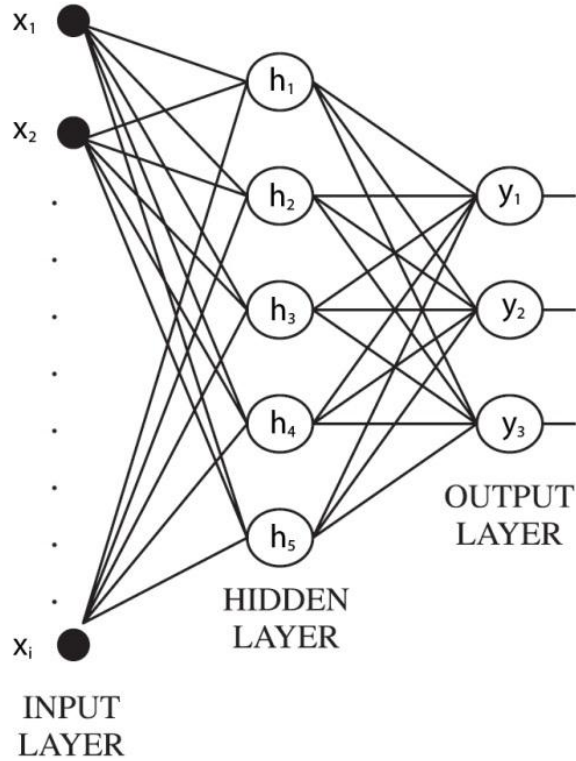


Figure 2. A typical feedforward multilayer perceptron ANN with two layers

The connections between individual neurons that make up the ANN allow the neurons to signal each other as information is processed. If the flow of information through the ANN is from the input layer to the output layer, the ANN is said to be *feedforward*. Each connection between the neurons is assigned a certain weight. The weight equals zero when there is no connection between two particular neurons. In addition, a bias neuron may be connected to each neuron in the hidden and output layers which has a value of positive one. These weights are what determine the output of the ANN. To explain how the weights determine the output specifically, consider the following. Let the MLP inputs be represented by x_i with $i = (1, 2, \dots, n)$, and n representing the number of inputs. In addition, let the hidden nodes be represented by h_j with $j = (1, 2, \dots, m)$, and m representing the number of hidden nodes. Finally, let the actual value and the MLP output be represented by y_k and \hat{y}_{k_i} , respectively, with $k = (1, 2, \dots, o)$. The input vector X and the series of weight vectors W_j is then defined as: x_i

$$X = (x_1, x_2, \dots, x_n). \quad [1]$$

$$W_j = (w_{1j}, w_{2j}, \dots, w_{nj}). \quad [2]$$

In the above equations, w_{ij} represents the strength of the connection between the input x_i and the processing unit b_j . In addition, the input bias φ_j may be modulated with the weight w_{0j} associated with the inputs. The dot product between the vectors A and W_j minus the weighted bias, equals the total input of the node b_j . The output value of the processing unit b_j is then passed through a nonlinear activation function, and is defined as:

$$b_j = f\left(\sum_{i=1}^n x_i w_{ij} - w_{0j} \varphi_j\right) = f(X_j). \quad [3]$$

Typically, the activation function introduces a degree of nonlinearity, preventing outputs from reaching very large values that can thereby *paralyze* the ANN and inhibit training (Kaastra and Boyd, 1996; Zhang et al., 1998). To assign certain values to the connection weights suitable for a specific problem, the ANN needs to undergo a training process. Generally, ANN training methods fall into the categories of supervised, unsupervised, and various hybrid approaches. This research employs a supervised training on both the ANN and the SVM. Supervised training is accomplished by feeding the ANN a set of input patterns while attaching desired responses to those patterns, for which these desired responses are available throughout the training. A well-known learning algorithm in supervised training, is the *error backpropagation algorithm*, resulting in backpropagation networks (Shapiro, 2000). Backpropagation networks are perhaps the most common multilayer networks, and the most used type in financial forecasting (Kaastra and Boyd, 1996). The specific algorithm requires the activation function to be differentiable.

The training process may start by assigning random weights, typically through a uniform random initialization inside a specific interval, such as $[-0.05, 0.05]$. Consequently, the weights are adjusted and the validity of the ANN is examined in the form of a validation error through the backpropagation learning algorithm. This process can be divided into two phases, namely the propagation phase and the weight update phase. In the propagation phase, a training pattern is fed into the input of the ANN and propagated forward to the output of the ANN in order to generate the propagation's output activations. These output activations are then fed back in the ANN and propagated backwards in order to generate the *deltas* of the output and hidden neurons, through a so-called *delta rule*. Following is the weight phase, in which each weight is updated depending on its delta, the input activation, and the *learning rate*. The learning rate is a ratio that influences the speed and quality of learning. These two phases are repeated until the validation error is within an acceptable limit.

An important feature of ANNs is that they are considered to be universal functional approximators, thus being able to approximate any continuous function to any desired accuracy (Irie and Miyake, 1988; Hornik et al., 1989; Cybenko, 1989; Funahashi, 1989; Hornik, 1991, 1993). ANNs distinguish themselves from the earlier mentioned traditional forecasting methods by being able to generalize through nonlinear approximation and interpolation in usually high-dimensional spaces (Kecman, 2001). Generalization refers to the capacity of the ANN to provide correct outputs when using data that were not seen during training. This feature is however not limited to ANNs, but rather a common element of computational intelligence techniques. It is the power of their generalization ability, producing outputs from unseen inputs through captured patterns in previously learned inputs, what makes these techniques excellent classifiers and regression models (Kecman, 2001). This feature is extremely useful in financial forecasting, since the underlying relationships of the financial market is often unknown or hard to describe (Zhang, Patuwo, Hu, 1998). Another important feature ANNs, In addition, since ANNs

do not require a decisive assumption about the generating process to be made in advance, they are categorized as *non-parametric* (nonlinear) statistical methods (White, 1989; Ripley, 1993; Cheng and Titterton, 1994).

However, one problem with ANNs is that the underlying laws governing the system to be modeled and from which the data is generated, is not always clear. This is referred to as the *black box* characteristic of ANNs (Huang et al., 2004). The black box characteristic is however not limited to ANNs, but often applicable to other computational intelligence techniques as well, such as the SVM (Thissen et al., 2003). Other problems with ANNs, as stated by Dunis and Williams (2002), is their excessive training times and the danger of underfitting and overfitting. The phenomenon of overfitting occurs when the ANN is trained too long in that its capabilities of generalizing becomes limited, and vice versa for under fitting. Another problem with ANNs is that it requires a selection of a large number of controlling parameters, which include relevant input arrivals, hidden layers size, learning rate, etc., for which there is no structured way or method to obtain the most optimal parameters for a given task (Huang et al., 2004).

3.1.2 Application of Artificial Neural Networks in financial forecasting

ANNs have been used before in order to forecast the currency market on different exchange rates, which started early in the beginning of the 1990s. Podding (1993) has compared regression analysis with ANNs in forecasting the exchange rate between the US Dollar and the Deutsche Mark (USD/DEM). Refense (1993) has also applied an ANN on the USD/DEM exchange rate, but he has used a constructive learning algorithm to find the best ANN configuration. Weigend et al. (1992) shows that ANNs perform better than random walk models in forecasting the USD/DEM exchange rate. Shin (1993) has compared an ANN model with the moving average crossover rule as described earlier and found that the ANN performed better. In a similar fashion, Wu (1995) has compared ANNs with the previous mentioned ARIMA model in forecasting the exchange rate between the Taiwan Dollar and the US Dollar exchange rate. Refense et al. (1993) have applied a multilayer perceptron ANN to forecast the USD/DEM exchange rate. More recent applications of ANNs in exchange rate predictions are by Andreou and Zombanakis (2006) and Dunis et al. (2008).

These researchers state that ANNs are effective in forecasting the currency market. However, not all researchers agree. For instance, Tyree and Long (1995) have found that the random walk model is more effective than the ANN that they have examined in forecasting the USD/DEM daily prices from 1990 to 1994. They argue that for a forecasting perspective, little structure is actually present to be of any use.

3.2 Support Vector Machines

Recently, a new technique within the field of computational intelligence, that of Support Vector Machines (SVM), has been applied to financial markets. In the current literature, these have in some cases shown to be more effective than ANN's (Kim, 2003; Thissen et al., 2003; Liu and Wang, 2008). This section starts with introducing the underlying theory behind the SVM, in which the bare basics are briefly introduced, necessary to effectively apply SVMs in financial forecasting. Subsequently, the application of SVMs in financial forecasting is investigated.

3.2.1 The Theory of Support Vector Machines: Classification

It is out of the scope of this research to explain the theory of SVMs completely and extensively. Nevertheless, this section provides a basic understanding of the crucial elements of SVMs. Readers are referred to Vapnik (1995), Vapnik (1998), and Cristianini and Taylor (2000) for a more extensive description and theory of SVMs.

The SVM is a noticeable and prominent classifier that has been introduced by Vapnik and coworkers in 1992. Classification is the art of recognizing certain patterns in a particular data set and classifying these patterns accordingly in multiple classes. The classification requires the SVM to be *trained* on particular data that is separated into a *training set* and a *test set*. Each pattern instance in the training set is labeled with a certain value, also called the target value, that corresponds to the class that this pattern belongs to. That pattern itself contains several attributes, relating to the features of the observed pattern.

Suppose a certain classification problem is presented with certain patterns belonging either to a positive or negative class. The training set X for his problem contains l pattern-label instances. A particular pattern within this set is defined by the vector $\mathbf{x}_i \in \mathbf{R}^n$ with $1 \leq i \leq l$, of which its components $[x_1, x_2, \dots, x_n]$ represent several attributes of the pattern. The label is defined by $y \in \{1, -1\}$. The training set X is therefore denoted by:

$$X = \{(\mathbf{x}_i, y_i)\}_{i=1}^l. \quad [4]$$

$$\mathbf{x} \in \mathbf{R}^n, \text{ and } \mathbf{x}_i = [x_1, x_2, \dots, x_n] \text{ denotes the } i^{\text{th}} \text{ vector in the set } X. \quad [5]$$

$$y \in \{1, -1\}. \quad [6]$$

The aim is to find a certain *decision boundary* that separates the patterns in the training set between regions that corresponds to the two classes. This decision boundary can be defined by a *hyperplane*, which is a space with dimension n that divides a space with dimension $n + 1$ into two spaces. The hyperplane may be based on a certain classifier with a *discriminant function* in the form of:

$$f(\mathbf{x}) = \langle \mathbf{w}, \mathbf{x} \rangle + b. \quad [7]$$

In this function, b is the so-called bias and $\langle \mathbf{w} \cdot \mathbf{x} \rangle$ is defined as the *dot product* between the *weight vector* \mathbf{w} and the pattern vector \mathbf{x} . The dot product is defined as:

$$\langle \mathbf{w} \cdot \mathbf{x} \rangle = \sum_{j=1}^n w_j x_j. \quad [8]$$

In the figure below, several hyperplanes are illustrated with the $\langle \mathbf{w} \cdot \mathbf{x} \rangle$ vector:

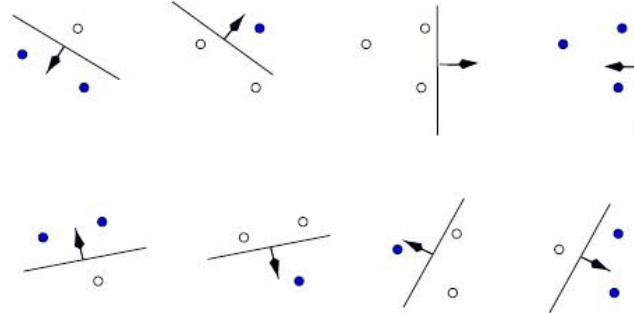


Figure 3 - Several hyperplanes in \mathbb{R}^2 (source: Burges, 1998).

This classifier is said to be linear since it is based on a linear decision boundary. However, nonlinear classifiers might provide a better accuracy in many applications. The downside is that nonlinear classifiers have much more complex training algorithms that do not scale well with the number of input attributes (Hastie et al., 2001; Bishop, 2007). SVMs solve this problem by introducing kernels that construct extended linear classifiers which are capable of generating nonlinear decision boundaries. To explain how this is realized, consider the straightforward case of making a linear classifier out of a nonlinear classifier by mapping the training set X , known as the input space, to a high-dimensional feature space F using a nonlinear function $\varphi : X \rightarrow F$. This nonlinear mapping yields the following discriminant function in the feature space:

$$f(\mathbf{x}) = \langle \mathbf{w} \cdot \varphi(\mathbf{x}) \rangle + b. \quad [9]$$

Explicitly computing the mapping function $\varphi(\mathbf{x})$ for the purpose of computing the discriminant function $f(\mathbf{x})$ is the reason why nonlinear classifiers do not scale well with the number of input attributes. For instance, consider the following mapping function:

$$\varphi(\mathbf{x}) = (x_1^2, \sqrt{2}x_1x_2, x_2^2)^T. \quad [10]$$

Resulting in the following discriminant function:

$$f(\mathbf{x}) = w_1x_1^2 + \sqrt{2}w_2x_1x_2 + w_3x_2^2 + b. \quad [11]$$

As a consequence, the dimensionality of the feature space F is quadratic in the dimensionality of the input space X , which results in a quadratic increase in time required to compute this discriminant function plus a quadratic increase in memory usage for storing the attributes of the patterns. Quadratic complexity is absolutely not feasible when one has to deal with an already large dimension in the input space. A solution is therefore to compute the discriminant function $f(\mathbf{x})$ without having to implicitly understand the mapping function $\varphi(\mathbf{x})$. In order to accomplish this, the weight vector \mathbf{w} must first be expressed as a linear combination of the training instances, by:

$$\mathbf{w} = \sum_{i=1}^n \alpha_i \mathbf{x}_i. \quad [12]$$

Subsequently, the discriminant function in the input space X becomes:

$$f(\mathbf{x}) = \sum_{i=1}^n \alpha_i \langle \mathbf{x}_i, \mathbf{x} \rangle + b. \quad [13]$$

And the discriminant function in the feature space F is therefore:

$$f(\mathbf{x}) = \sum_{i=1}^n \alpha_i \langle \varphi(\mathbf{x}_i), \varphi(\mathbf{x}) \rangle + b. \quad [14]$$

This representation of the discriminant function in the input space and in the feature space in terms of the variables α_i is defined as the *dual representation*. The dot product $\langle \varphi(\mathbf{x}_i), \varphi(\mathbf{x}) \rangle$ for $\mathbf{x}_i, \mathbf{x} \in X$ is known as the kernel function, denoted by:

$$k(\mathbf{x}, \mathbf{z}) = \langle \varphi(\mathbf{x}), \varphi(\mathbf{z}) \rangle. \quad [15]$$

If this kernel function can be computed directly as a function of the original input instances, it becomes possible to compute the discriminant function without knowing the underlying mapping function. An important consequence of the dual representation and the kernel function is thus that the dimension of the feature space does not need to affect the computation complexity. The earlier mapping $\varphi(\mathbf{x}) = (x_1^2, \sqrt{2}x_1x_2, x_2^2)^T$ needed to compute $f(\mathbf{x}) = \langle \mathbf{w}, \varphi(\mathbf{x}) \rangle + b$ can now be replaced by $\langle \varphi(\mathbf{x}), \varphi(\mathbf{z}) \rangle$ in which:

$$\begin{aligned} \langle \varphi(\mathbf{x}), \varphi(\mathbf{z}) \rangle &= (x_1^2, \sqrt{2}x_1x_2, x_2^2)^T (z_1^2, \sqrt{2}z_1z_2, z_2^2)^T, \\ &= x_1^2z_1^2 + 2x_1x_2z_1z_2 + x_2^2z_2^2, \\ &= \langle \mathbf{x}, \mathbf{z} \rangle^2. \end{aligned} \quad [16]$$

This has shown that the kernel can be computed without the need to explicitly compute the mapping function $\varphi(\mathbf{x})$. A more general form of this kernel is given as the d -degree polynomial kernel and the linear kernel for $d = 1$ as:

$$k(\mathbf{x}, \mathbf{z})_{poly} = (\gamma \langle \mathbf{x}, \mathbf{z} \rangle + r)^d, \gamma > 0. \quad [17]$$

$$k(\mathbf{x}, \mathbf{z})_{lin} = \gamma \langle \mathbf{x}, \mathbf{z} \rangle + r, \gamma > 0. \quad [18]$$

The two figures below illustrate a 3 degree Polynomial kernel.

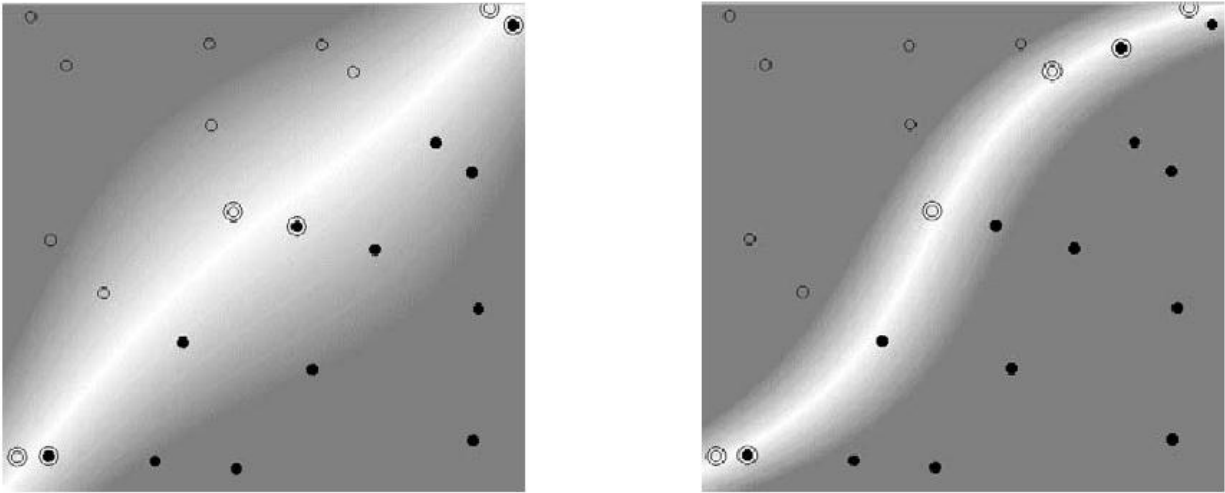


Figure 4 - Degree 3 polynomial kernel. The background color shows the shape of the decision surface.

Other widely used kernels are the radial basis function (RBF) kernel, also known as the gaussian kernel, and the sigmoid kernel:

$$k(\mathbf{x}, \mathbf{z})_{RBF} = e^{-\gamma \|\mathbf{x} - \mathbf{z}\|^2}, \gamma > 0. \quad [19]$$

$$k(\mathbf{x}, \mathbf{z})_{sig} = \tanh(\gamma \langle \mathbf{x}, \mathbf{z} \rangle + r), \gamma > 0, r < 0. \quad [20]$$

The discriminant function in the feature space is now defined as:

$$f(\mathbf{x}) = \sum_{i=1}^n \alpha_i k(\mathbf{x}_i, \mathbf{x}) + b. \quad [21]$$

Suppose this discriminant function defines a certain hyperplane that linearly separates the training set X between the positive and negative classes. The closest vectors to this hyperplane among the vectors in X are denoted by \mathbf{x}_+ and \mathbf{x}_- for the positive and negative classes respectively. The *geometric margin* of the hyperplane f with respect to the training set X is then defined as:

$$m_X(f) = \frac{1}{2} \langle \hat{\mathbf{w}}, (\mathbf{x}_+ - \mathbf{x}_-) \rangle. \quad [22]$$

The vector $\hat{\mathbf{w}}$ is the unit vector in the direction of \mathbf{w} , i.e. $\|\hat{\mathbf{w}}\| = 1$. Furthermore, it is assumed that \mathbf{x}_+ and \mathbf{x}_- are equidistant from the hyperplane, which means that for an arbitrary constant $\alpha > 0$, the following holds:

$$f(\mathbf{x}_+) = \langle \mathbf{w}, \mathbf{x}_+ \rangle = \alpha. \quad [23]$$

$$f(\mathbf{x}_-) = \langle \mathbf{w}, \mathbf{x}_- \rangle = -\alpha. \quad [24]$$

Fixing the value of the discriminant function at \mathbf{x}_+ and \mathbf{x}_- , setting $\alpha = 1$ in the above equations, adding them together, and dividing by $\|\mathbf{w}\|$, yields the following definition for the geometric margin:

$$m_X(f) = \frac{1}{\|\mathbf{w}\|}. \quad [25]$$

This geometric margin is illustrated in the figure below, with the closest vectors to the hyperplane being circled:

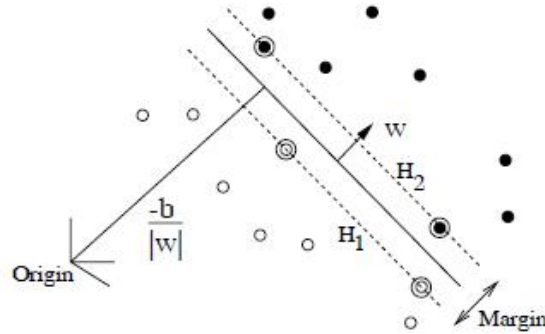


Figure 5 - Linear separating hyperplane with the geometric margin (source: Burges, 1998).

The maximum margin classifier that linearly separates the training set X between the positive and negative classes, is that one with a discriminant function that maximizes this geometric margin. This is equivalent to minimizing $\|\mathbf{w}\|$, or minimizing $\frac{1}{2} \|\mathbf{w}\|^2$. Finding that specific discriminant function that maximizes the geometric margin is now equivalent to solving the following constrained optimization problem:

$$\begin{aligned} & \underset{\mathbf{w}, b}{\text{minimize}} && \frac{1}{2} \|\mathbf{w}\|^2, \\ & \text{subject to:} && y_i(\langle \mathbf{w}, \mathbf{x}_i \rangle + b) \geq 1, \quad i = 1, \dots, l. \end{aligned} \quad [26]$$

The above optimization assumes that the training set X is linearly separable, for which the constraint $y_i(\langle \mathbf{w}, \mathbf{x}_i \rangle + b) \geq 1$ ensures that this specific discriminant function can classify each instance correctly. However, X does not necessarily need to be linearly separable. Therefore, the above constraint needs to be adjusted so that it will allow the classifier to misclassify some instances. Even for a linearly separable data set, this might lead to a greater margin that eventually is better than the margin that have correctly separated all the instances. By introducing a so-called *slack variable* ξ_i in the constraint, a margin error or misclassification is now allowed by:

$$\begin{aligned} & \underset{\mathbf{w}, b}{\text{minimize}} && \frac{1}{2} \|\mathbf{w}\|^2. \\ & \text{subject to:} && y_i(\langle \mathbf{w}, \mathbf{x}_i \rangle + b) \geq 1 - \xi_i, \quad i = 1, \dots, n. \end{aligned} \quad [27]$$

A particular instance is misclassified if $y_i(\langle \mathbf{w}, \mathbf{x}_i \rangle + b) < 1$. Hence, if, $\xi_i > 1$ is the case in the above constraint, then \mathbf{x}_i in X is misclassified. If $0 \leq \xi_i \leq 1$, then \mathbf{x}_i in X is to be within the margin, also known as a margin error. \mathbf{x}_i is correctly classified if $\xi_i \leq 0$, therefore, the sum of the slack variables for all the instances represents a bound on the number of misclassified examples, defined as the *amount of slack*:

$$\xi(X) = \sum_{i=1}^n \xi_i. \quad [28]$$

$$X = \{(\mathbf{x}_i, y_i)\}_{i=1}^l. \quad [29]$$

To set an importance for minimizing the amount of slack relative to maximizing the margin, i.e. to prioritize penalization of misclassification and margin errors, a constant $C > 0$ multiplies the amount of slack, also known as the soft-margin constant. The following constrained optimization problem with the amount of slack accounted for was introduced by Cortes and Vapnik in 1995 and is known as the soft-margin SVM:

$$\begin{aligned} & \underset{\mathbf{w}, b}{\text{minimize}} && \frac{1}{2} \|\mathbf{w}\|^2 + C \sum_{i=1}^n \xi_i, \\ & \text{subject to:} && y_i(\langle \mathbf{w}, \mathbf{x}_i \rangle + b) \geq 1 - \xi_i. \end{aligned} \quad [30]$$

The amount of slack is illustrated in the figure below:

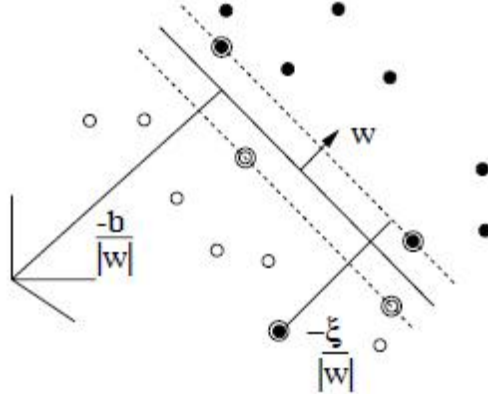


Figure 6 - Linear separating hyperplane with the amount of slack accounted for (source: Burges, 1998).

The dual formulation of this SVM using the method of Lagrange multipliers (Cortes and Vapnik, 1995; Shölkopf and Smola, 2002; Christianini and Shawe-Taylor, 2000), as expressed in terms of variables α_i is defined as:

$$\begin{aligned}
 & \underset{\alpha}{\text{maximize}} && \sum_{i=1}^n \alpha_i - \frac{1}{2} \sum_{i=1}^n \sum_{j=1}^n y_i y_j \alpha_i \alpha_j \langle \mathbf{x}_i, \mathbf{x}_j \rangle, \\
 & \text{subject to:} && \sum_{i=1}^n y_i \alpha_i = 0, \quad 0 \leq \alpha_i \leq C. \quad [31]
 \end{aligned}$$

The dot product $\langle \mathbf{x}_i, \mathbf{x}_j \rangle$ in the above equation is then replaced with one of the kernel functions that were presented earlier, to perform a nonlinear transformation and a large margin separation in the high-dimensional feature space of the kernel as has been explained before.

Due to this specific dual formulation, resulted by the use of the Lagrangian theory, the solution that is found by the optimization problem has certain interesting properties. It has been proven that the obtained solution is always global, since the problem formulation is convex (Burges, C.J.C., 1998). In addition, given the fact that the discriminant function is strictly convex, it follows that the obtained solution is also unique. These properties make overfitting unlikely to occur with the SVM. Over fitting may however be caused by too much flexibility in the decision boundary. Nevertheless, the hyperplane is relatively stable and gives little flexibility (Frank, 2000).

Another interesting property is that not all training vectors contribute to the obtained solution. To explain this, consider the weight vector in terms of the vectors in the training set X denoted in the dual formulation, which is defined as:

$$\mathbf{w} = \sum_{i=1}^n y_i \alpha_i \mathbf{x}_i. \quad [32]$$

All the vectors \mathbf{x}_i for which $\alpha_i > 0$ are vectors that are either on the margin or within the margin. These vectors are the so-called *support vectors*. The vectors for which $\alpha_i \leq 0$, are not used to formulate the solution. As a consequence, if these vectors that are not support vectors would have been removed prior to the training, the exact same solution would have been obtained. This phenomenon is referred to as the 'sparseness' of the SVM. This also explains that many support vectors do not necessarily result in it overfitted solution (Thissen et al., 2003). However, the smaller the fraction of support vectors, the less computations are required to conduct predictions on a new data set. Furthermore, the fraction of vectors within the training set X serving as support vectors is an upper bound on the error rate of the SVM (Shölkopf and Smola, 2002). This upper bound is therefore also dependent on the constant C , since $0 \leq \alpha_i \leq C$.

3.2.2 The Theory of Support Vector Machines: Regression

The principle of the SVMs explained to this point has been for classification purposes. However, SVMs can easily be extended to the task of regression and time series prediction, for which the focus of this research lies on. The constrained optimization problem is now transformed to minimizing a certain cost function q as a function of the soft-margin constant C . This cost function q has at most ε deviation, also known as the *tube size* of the SVM, from the actual values y_i for all \mathbf{x}_i . The cost function is defined as:

$$q(C) = \frac{1}{2} \|\mathbf{w}\|^2 + C \frac{1}{n} \sum_{i=1}^n L_{\varepsilon}(y_i, y_i^*). \quad [33]$$

$$L_{\varepsilon}(y_i, y_i^*) = \begin{cases} |y_i^* - y_i| - \varepsilon & \text{if } |y_i^* - y_i| \geq \varepsilon. \\ 0 & \text{otherwise.} \end{cases} \quad [34]$$

The vector y_i^* is the predicted outcome for the desired outcome y_i . If the absolute difference between the predicted outcome and the desired outcome is equal or larger than ε , measured by *the ε -insensitive loss function* $L_{\varepsilon}(y_i, y_i^*)$, the penalty function $C \frac{1}{n} \sum_{i=1}^n L_{\varepsilon}(y_i, y_i^*)$, also known as the *empirical risk*, increases and penalizes that error by the amount of the soft-margin constant C . Introducing the slack variables ξ_i and ξ_i^* , that denote errors larger than $+\varepsilon$ and $-\varepsilon$ respectively, the constrained optimization problem is now defined as:

$$\underset{\mathbf{w}, \xi^{(*)}}{\text{minimize}} \quad q(C) = \frac{1}{2} \|\mathbf{w}\|^2 + C \sum_{i=1}^n (\xi_i + \xi_i^*),$$

$$\begin{aligned}
\text{subject to:} \quad & y_i - \langle \mathbf{w}, \mathbf{x}_i \rangle - b_i \leq \varepsilon + \xi_i, \\
& -y_i + \langle \mathbf{w}, \mathbf{x}_i \rangle + b_i \leq \varepsilon + \xi_i^*, \\
& \xi^{(*)} \geq 0.
\end{aligned} \tag{35}$$

For the above optimization problem, the most recent observation is for $i = n$ and the earliest observation is for $i = 1$. By applying Lagrangian theory to obtain the dual formulation for this optimization problem, the weight vector \mathbf{w} equals the combination of the training data in the following form:

$$\mathbf{w} = \sum_{i=1}^n (\alpha_i - \alpha_i^*) \mathbf{x}_i. \tag{36}$$

In this equation, α_i and α_i^* are Lagrange multipliers are associated with a specific instance \mathbf{x}_i . The asterisks denote difference above and below the regression line. They satisfy the equalities:

$$\alpha_i \alpha_i^* = 0. \tag{37}$$

$$\alpha_i^{(*)} \geq 0. \tag{38}$$

Substituting this weight vector in the above equation for the regression function $f(\mathbf{x}) = \langle \mathbf{w}, \mathbf{x} \rangle + b$, yields the following discriminant function:

$$f(\mathbf{x}) = \sum_{i=1}^n (\alpha_i - \alpha_i^*) \langle \mathbf{x}, \mathbf{x}_i \rangle + b. \tag{39}$$

To obtain the Lagrange multipliers α_i and α_i^* , the previous optimization problem has to be solved in the dual formulation:

$$\begin{aligned}
\text{maximize}_{\alpha^{(*)}} \quad & q = \sum_{i=1}^n (\alpha_i - \alpha_i^*) y_i - \varepsilon \sum_{i=1}^n (\alpha_i + \alpha_i^*) - \frac{1}{2} \sum_{i=1}^n \sum_{j=1}^n (\alpha_i - \alpha_i^*) (\alpha_j - \alpha_j^*) \langle \mathbf{x}_i, \mathbf{x}_j \rangle, \\
\text{subject to:} \quad & \sum_{i=1}^n (\alpha_i - \alpha_i^*) = 0, \\
& 0 \leq \alpha_i^{(*)} \leq C.
\end{aligned} \tag{40}$$

The vectors for which $(\alpha_i - \alpha_i^*) \neq 0$ are called the support vectors. The vectors with $|\alpha_i - \alpha_i^*| = C$ lie outside the boundary of the discrimination function and are known as the error support vectors. The vectors With $0 < |\alpha_i - \alpha_i^*| < C$ lie exactly on the boundary of the discrimination function and are

known as the non-error support vectors. The dot product $\langle \mathbf{x}_i, \mathbf{x}_j \rangle$ In the above equation can now also be replaced with one of the kernel functions that were presented earlier.

3.2.3 Application of Support Vector Machines

SVMs have been used in many pattern recognition cases. For instance, they have been used for handwriting recognition (Cortes and Vapnik, 1995; Schölkopf, Burges and Vapnik, 1995; Schölkopf, Burges and Schölkopf, 1997), for object recognition (Banz hyperplain al. 1996), for speech recognition (Schmidt, 1996), and for face recognition (Osuna, Freund and Girosi, 1997a). With the recent introduction of the insensitive loss function by Vapnik, SVMs were extended to solve nonlinear regression estimation problems and have afterwards been successfully used to solve forecasting problems in various fields. They have been benchmarked and compared on time series prediction tests, in which their generalization performance was found to be significantly better than that of the competing methods compared. (Müller et al., 1997, Mukherjee, Osuna and Girosi, 1997). SVMs have been used for financial forecasting by Huang (2008), Liu and Wang (2007), Kim (2002), and Tay and Cao (2000).

3.3 Conclusions

This chapter explored two specific computational intelligence techniques applicable to exchange rate prediction, namely the ANN and the SVM. It has been shown that an important feature of these models is their ability to generalize through nonlinear approximation and interpolation in usually high-dimensional spaces (Kecman, 2001). Generalization refers to the capacity of the model to provide correct outputs when using data that were not seen during training. This feature is extremely useful in financial forecasting, since the underlying relationships of the financial market is often unknown or hard to describe (Zhang, Patuwo, Hu, 1998). However, one problem with these models is that the underlying laws governing the system to be modeled, and from which the data is generated, in this case the exchange market, is not always clear.

It has been explained that an MLP is composed of several layers containing nodes that are interconnected to allow the neurons to signal each other as information is processed. Each connection between the neurons is assigned a certain weight, that determines the output of the neural network through a nonlinear activation function. To assign certain values to these connection weights suitable for a specific problem, the neural network needs to undergo a training process, which fall into the categories of supervised, unsupervised, and various hybrid approaches. This research employs a supervised training which is accomplished by feeding the neural network a set of input patterns while attaching desired responses to those patterns, for which these desired responses are available throughout the training. An important feature of ANNs, is that they are considered to be universal functional approximators, thus being able to approximate any continuous function to any desired accuracy (Irie and Miyake, 1988; Hornik et al., 1989; Cybenko, 1989; Funahashi, 1989; Hornik, 1991,

1993). Problems with ANNs is their excessive training times, the danger of underfitting and overfitting, and that they require a selection of a large number of controlling parameters, for which there is no structured way or method to obtain the most optimal parameters for a given task (Huang et al.,2004).

A basic understanding in the crucial elements of the SVM was provided, with introduced concepts as the decision boundary, the hyperplane, the discriminant function, the geometric margin, the amount of slack, the error function, the dual representation, and the kernel function. The basic idea of the SVM is finding a maximum margin classifier that separates a training set between positive and negative classes, based on a discriminant function that maximizes the geometric margin. Finding that specific discriminant function that maximizes the geometric margin is shown to be equivalent to solving a constrained optimization problem. The dual formulation of the SVM using the method of Lagrange multipliers (Cortes and Vapnik, 1995; Shölkopf and Smola, 2002; Christianini and Shawe-Taylor, 2000), makes it possible to perform a nonlinear transformation and a large margin separation in the high-dimensional feature space. An important consequence of the dual representation and the kernel function is that the dimension of the feature space does not need to affect the computation complexity. In addition, the solution that is found by the optimization problem has certain interesting properties. It has been proven that the obtained solution is always global, since the problem formulation is convex (Burges, C.J.C., 1998). Furthermore, given the fact that the discriminant function is strictly convex, it follows that the obtained solution is also unique.

4 Design of the Prediction Models

This chapter describes the design of the SVM and the ANN for the purpose of exchange rate prediction. The design starts with the input selection, in which the processing steps to prepare the raw data to a suitable input for the models are given. Following is the output selection, that determines the output of the prediction models and how this output is interpreted. Afterwards, the dependence of the bias and variance upon certain design parameters in the SVM and the ANN model selection is explained. Subsequently, the model selection for the SVM and the ANN is described.

4.1 Input Selection

In this research, only one data source is used, rather than using multiple sources that have a cross-sectional relationship. By using multiple sources, microeconomic variables could be taken into account next to the exchange rate. However, this is out of the scope of this research and has been avoided due to complexity problems. In addition, most neural network designs for the purpose of exchange rate prediction use only one data source (Huang et al., 2004).

Presenting the prediction models with raw financial data without any further processing is well possible, considering the black box nature of both the SVM and the ANN. However, by properly preparing the data, one can often attain an increase in the prediction performance and in the learning speed (Kaastra and Boyd, 1995). The aim of this section is to investigate how to prepare and process the financial data derived from the currency market. In doing so, the processing of the raw financial data is broken down into five steps. These steps are (Huang et al., 2004):

1. **Sampling**
2. **Transforming**
3. **Normalizing**
4. **Dividing**
5. **Windowing**

For each step, it is investigated what the possible choices are, based on a literature review, and what specific processing is chosen for in this research. A visual representation on the EUR/USD data set is presented after certain processing steps, to illustrate that particular processing step.

4.1.1 Sampling

Sampling the data is a process in which two choices have to be made. The first choice is regarding the sampling size, while the second choice is regarding the sampling rate. The sampling size is an important factor in the forecasting ability of the prediction models. The tendency in current literature regarding the training of ANNs and SVMs in the domain of financial forecasting is to use the largest data set possible (Huang et al., 2004). For instance, Zhang and Hu (1998) showed that a large sample (887 data points) outperformed a smaller sample (261 data points) in the training of an ANN for the purpose of exchange rate prediction.

However, Kang (1991) argues that neural network models for the purpose of time series forecasting do not necessarily require a large data set to perform well. In fact, many different sizes of data sets have been used by neural network researchers, ranging from one year to 16 years (Jamal and Sundar, 1998; Refenes, 2000; Tenti, 1996; Walczak et al., 1998; Zhang and Hu, 1998). Walczak (2001) has trained ANNs with different sizes of training sample sets for the purpose of exchange rate prediction. He concludes that two years of training data at a daily sampling rate is usually all that is required to acquire the most optimal forecasting accuracy.

A total different approach in determining the optimal data set size for the purpose of exchange rate prediction is given by Huang et al. (2002), in which they propose to use change point detection. They argue that the behavior of exchange rates is continuously evolving over time and that certain change points can be identified which divide data into several homogeneous groups that take heterogeneous characteristics from each other. The problem however is that there is no general approach to identify these change points and it will therefore be subjected to the researcher's interpretation.

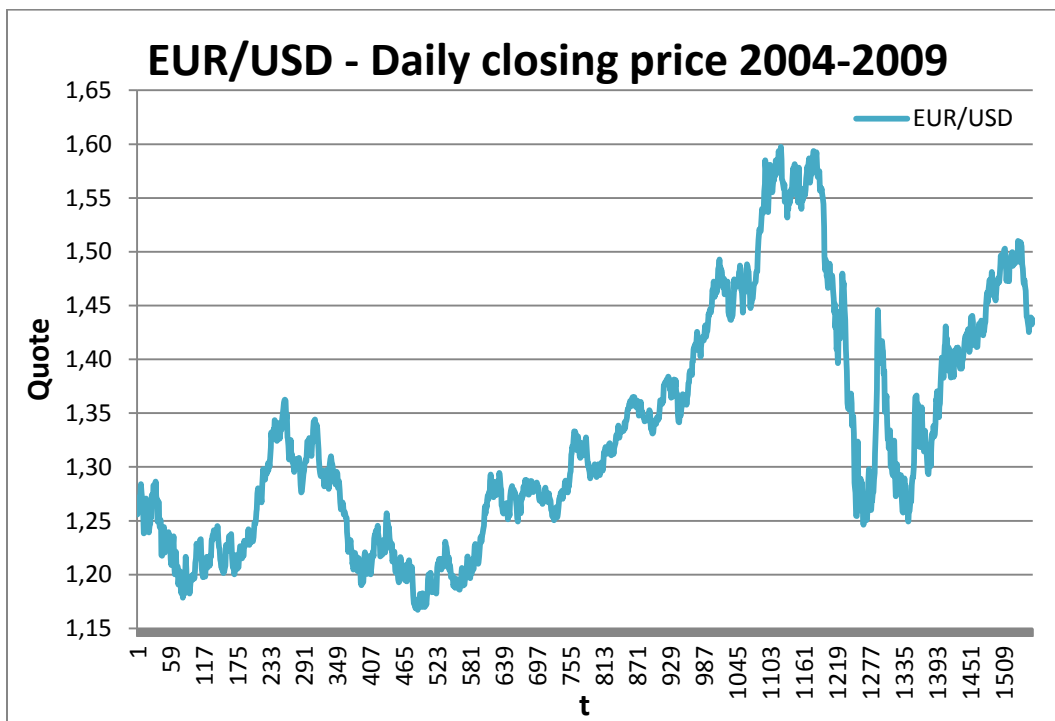
The sampling rate defines at what rate the raw data is sampled in terms of time. Sampling every data point in the raw data set is equivalent to using all the data that is available in the data set, ensuring that there is no information loss. The raw data is very high frequent, representing every event change in the price, resulting in an extremely large data set for a relatively small time window. Accumulated over the period of approximately 6 1/2 years, the data consists of exactly 63413970 data points, well over 60 million. In some cases, the price could have changed three to four times within the second. Not only does this provide a huge data set even within a single day making it a very time-consuming process to analyze, but the input window for the SVM has to be incredible large as well to preserve an overview of the daily movements. For these reasons, it is desired to sample the data at a less frequent rate.

A few options for the sampling rate are sampling every minute, every hour, twice a day, every day, every week, twice a month, every month, every year. Most researchers who have studied the application of ANNs and SVMs in financial forecasting, have used the daily closing price as the sampling rate for their data (Francis and Cao, 2001; Kim, 2002; Liu and Wang, 2008; Tay and Cao, 2002; Huang et al., 2004). An average over a specified time of a specific sampling rate is also sometimes used, in the form of a moving average indicator as input to the prediction model (Dunis, 2008).

In this research, the maximum sample size is 6 1/2 years, constrained by the used EUR/USD data set. Given this sample size, any sampling rate higher than a week is not practical, since the prediction model

will have to little data points to train on. Applying a daily sampling rate on this EUR/USD data set provides roughly 1500 data points. The daily sampling rate is preferred since, as already mentioned, it is the most popular sampling rate in financial forecasting. Considering the literature mentioned above, a sample size of 1500 data points is certainly reasonable, and it is not necessarily required to use a larger data set in achieving a higher prediction performance.

The figure below gives an overview of the daily closing price over the EUR/USD data set, sampled at 6 AM (chosen arbitrary since there is no official opening or closing time for a trading day in the currency market) for each day:



In reviewing the figure above, one may notice that each time component may be composed of a structural component and a noise component. The ratio between the structural component and a time component is difficult to assess. However, it may well be that the sampling rate with a higher frequency would yield a higher complexity of the structural component. As a consequence, different sampling rates may yield very different patterns, containing information in different specific ways. Therefore, in this chapter, regression models with different sampling rates will be compared with each other on the prediction performance. The sampling rates to be compared are the daily and hourly sampling rates, with the sampling size of 1500 data points for each sampling rate.

4.1.2 Transforming

Transforming the price is a process that can affect the prediction model's forecasting ability tremendously as opposed to working directly on the price (Dunis et al., 2002). By a certain transformation, one seeks to make the distribution of the transformed data more symmetrical so that it will follow a normal distribution more closely. As for forecasting the currency market, Mehta (1995) states that that price movements in the currency market are generally nonstationary and quite random in nature, and that they are therefore not very suitable for learning purposes. He concludes that for most neural network studies and analysis concerned with the currency market, price inputs are certainly not a desirable set. Bodt et al. (2001) share this view by which they suggest that any attempt to model or forecast financial time series must be based on successive variations of price and not on the prices themselves. A measure of successive variation that is often used in computational intelligence methods is referred to as the *return* (Dunis et al., 2001), which is calculated by:

$$R_t = \frac{P_{t+1} - P_t}{P_t}. \quad [41]$$

In this equation, R_t is the return on time t and P_t is the price on time t . The figure below demonstrates this return on the EUR/USD daily closing price as presented before.

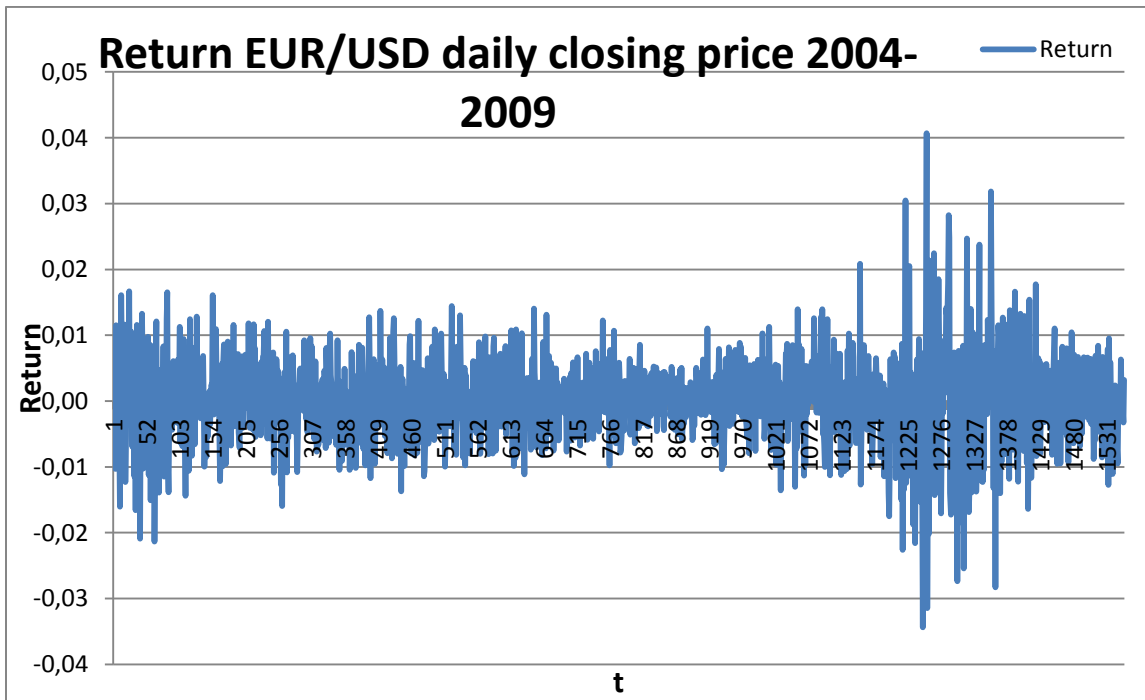


Figure 7 - Return EUR/USD daily closing price 2004-2009

As can be noted, the return is relatively high around the 1250th data point, meaning stronger trends around that period. When the return is relatively low, such as around the 800th data point, it means that the market is in consolidation around that period, which is often referred to as the *ranging* period (Lento and Gradojevic, 2007).

Dunis and Williams (2002) showed that by transforming the data into returns, the time series will become stationary which is a useful statistical property. They performed ADF and Philips-Peron tests statistics on EUR/USD return series which provided a formal confirmation that this transformation returns a stationary series at the 5% significance level. However, they do note that transforming the price into returns often creates noisy time series.

Some researchers follow a very different approach, such as Kim (2003), as he suggests to use technical indicators (as the ones described before) as input for the prediction model. Kim (2003) used 12 different technical indicators, such as the stochastic technical indicator, the momentum, and the relative strength Index. The advantage is that the price will be smoothed out. However, thereby one is actually combining different models, increasing the complexity of the total system. In this research, the price will be transformed to returns as explained before.

4.1.3 Normalizing

Normalization is the process of transforming the input data into an appropriate form for the prediction models. Several studies on the effects of data normalization, most specifically focused on ANNs, show different results and opinions whether there is a need to normalize the data set.

Shankar et al. (1996) argue that for the purpose of general classification problems which are solved by ANNs and SVMs, normalizing the input data provides a lower mean square error. This effect becomes stronger as the sample size becomes smaller. Engelbrecht et al. (1994) have shown similar results. However, El Shazly et al. (1997) have found that data normalization does not necessarily lead to better forecasting performance in classification problems. Zhang et Hu (1998) did not normalize their data for the purpose of exchange rate prediction, since they believe that there is no significant difference between normalized and original data, based on their experience. Nevertheless, many researchers in this field normalized the input data and they advise this to avoid computational problems, to meet algorithm requirements, and to facilitate the learning process (Lapedis and Farber, 1988; Sharda and Patil, 1992; Srinivasan et al., 1994).

One advantage of normalizing is that it ensures that input attributes with a larger value do not overwhelm input attributes with a smaller value, which in turn will reduce the prediction error. In some cases, normalizing the input data is absolutely necessary if a function is valid only for a limited range. For instance, an ANN that uses the sigmoid function (0.0 -1.0) can only generate output values inside this range. Consequently, in training this neural network, the output that corresponds to the training input should therefore be normalized to this range.

Azoff (1994) proposes four methods for general input normalization which are along channel normalization, across channel normalization, mixed channel normalization, and external normalization. Choosing one of these mentioned methods will depend on the composition of the desired input vector.

For a time series forecasting problem, as is the case in this research, the external normalization is the only appropriate normalization procedure (Zhang et al., 1998). The reason is that the time lagged observation presented at the input of the SVM are all from the same source and can therefore retain the structure between the input and the output as in the original series. The other normalization approaches are usually used when the input variables are independent to predict the dependent variable, which could be the case when one is using a multivariate input. In addition, for the case of a multivariate input, it is inadvisable not to normalize the data since all the variables will then acquire the same significance for the learning process, while this does not necessarily has to be true. The formula that is frequently used for the external normalization is (Lachtermacher and Fuller, 1995):

$$X_n = \frac{X_o}{X_{max}}. \quad [42]$$

X_n and X_o represent the normalized and the original data, respectively. X_{max} is the maximum along the absolute values of the data. This research will follow this approach, and since the data includes negative values due to the transformation into returns, the scale will be [-1.0, 1.0]. The normalized return over the daily closing price of the EUR/USD data set is illustrated in the figure below:

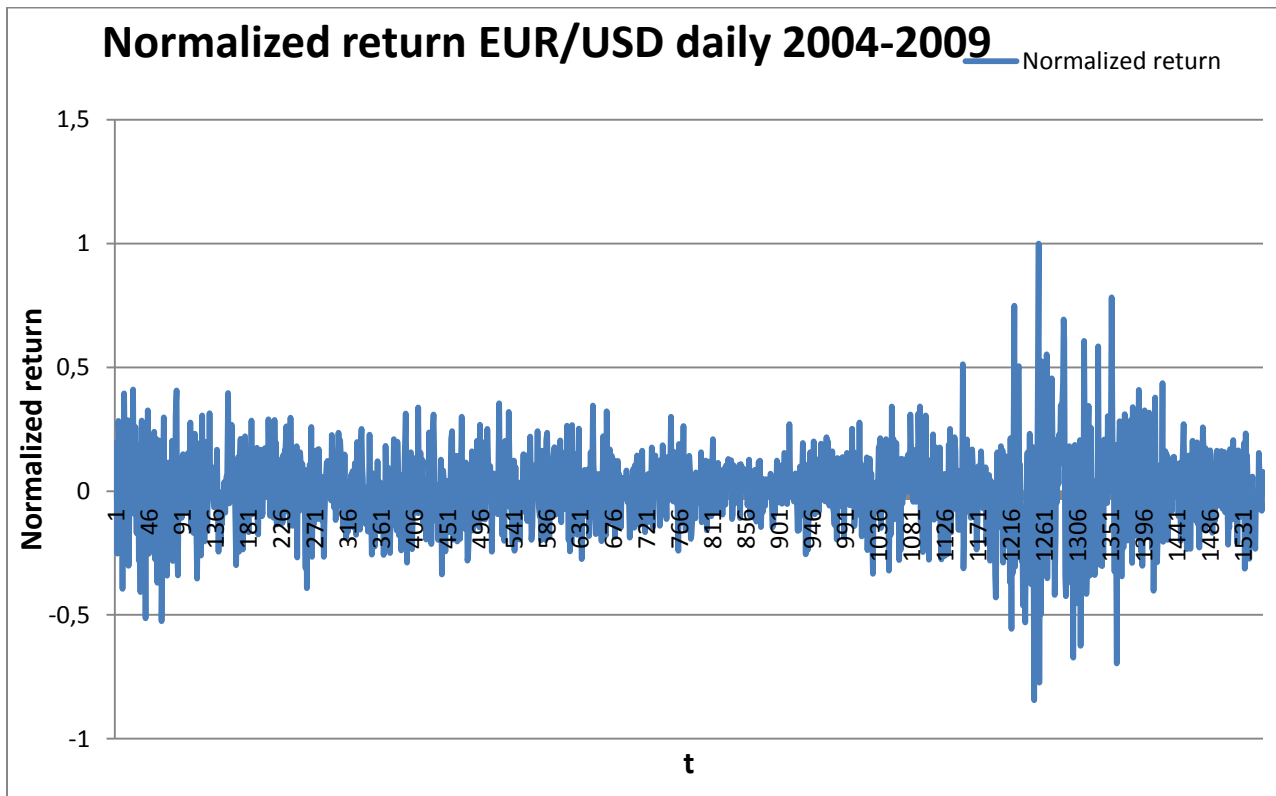


Figure 8 -Normalized return EUR/USD daily 2004-2009

4.1.4 Dividing

Dividing the data in several subsets by appointing specific data for training purposes and for test purposes, is required for building an SVM and an ANN. Usually, the data is divided into three subsets, one set for training, one set for testing, and one set for validating. The training set is used for developing the SVM, the test set is used to evaluate the forecasting ability of the SVM. The validation set is usually part of the test set and is used to avoid the over fitting problem or to determine the stopping point of the training process (Weigend et al., 1992).

There is no general solution or approach in dividing the data in appropriate sizes into a training and test set. However, there are several factors that should be considered in making the decision, most notably the problem characteristics, the data type, and the size of the available data (Zhang et al., 1998). For time series forecasting problems, as is the case in this research, it is absolutely critical to have both the training and test sets to be representative of the underlying mechanism, which has implications on the size of these sets. Yao et al. (2000) suggests that the training set should contain 70% of the data, the validation set 20%, and the tests and 10%, based on the authors' experience. Other researchers have used 80% for the training data, or even 90%, while not touching on the reasons for it (Huang et al., 2004). Granger (1993) suggest that at least 20% should be appointed to the testing data for nonlinear forecasting models. Tay and Cao (2001) and Kim (2003) have both used 80% for the training set and 20% for the validation and test set in applying SVMs for financial time series forecasting. This research use the following percentages, i.e. 70% will be used for training, and 30% will be used for validation (20%) and testing (10%).

4.1.5 Windowing

Windowing the data concerns selecting the number of samples that form successive inputs to the model, by which the subsequent value will be predicted. For instance, if the window size is chosen to be 3, then \hat{p}_t is the predicted output with the input being exactly 3 number of successive samples, i.e. p_{t-1} , p_{t-2} , and p_{t-3} . If the window size is chosen to be 10, then \hat{p}_t is predicted by p_{t-1} to p_{t-10} . In addition, the inputs in the window may be weighted to emphasize certain input samples above other samples. For instance, an exponential weighted window of 3 would weigh the inputs with p_{t-1} , $\frac{1}{2} p_{t-2}$, $\frac{1}{4} p_{t-3}$. That way, the assumption is that the last input p_{t-1} , contains more information regarding what the upcoming value will be compared to p_{t-3} .

Regression models with different window sizes will be compared to each other on the prediction performance to find an appropriate window size. Windows with $w = 3$, $w = 7$, and $w = 15$ will be chosen. This is a matter of choice, justified by the intuitive feeling that a lower window size is not sufficient to capture a pattern while a larger window size would yield a too sophisticated structured pattern.

4.2 Output Selection

The output is the prediction by either the SVM or the ANN, which can take many different forms. This section examines the different choices regarding the output selection of the models and selects a specific output appropriate to the focus of this research.

The predicted output is either a one-step prediction or a multi-step prediction. In a one-step prediction, the predicted output is the next upcoming data value, while in a multi-step prediction, the predicted output is an arbitrary number of next upcoming data values by passing the next predicted upcoming data value back in the prediction model to obtain the prediction of the following upcoming data value. For instance, in a one-step prediction, \hat{p}_t is the predicted output with the input being p_{t-1} , p_{t-2} , and p_{t-3} . For a multi-step prediction, \hat{p}_{t+1} is the predicted output with the input being \hat{p}_t , p_{t-1} , p_{t-2} , and p_{t-3} . In this research, the output is chosen to be a one-step prediction.

The information that the predicted output contains can also differ. For instance, the predicted output might represent the true value for which the error is the deviation between the predicted value and the actual value. However, the predicted output might also just represent the sign for which the error is 1 or 0 if the predicted value has the same sign as the actual value or not, respectively. Nevertheless, if the true value is obtained by the model, one could always derive the sign of that value while if only the sign is obtained, the true value cannot be derived anymore. Since the true value provides a more quantifiable error for use of model selection, this research will focus on predicting the true value.

4.2.1 Performance measures

The prediction performance of the SVM and the ANN is evaluated on accuracy, resulted from a particular model complexity. Accuracy is measured by two different measures, each used in the appropriate case. The first measure is the hit rate, also known as the directional symmetry (Lu and Zimmerman, 2004), which calculates the number of correctly predicted directions of the next upcoming values compared to the total number predictions. This accuracy is given by the following definition, where R_i represents the prediction result for the i th prediction value, p_i and \hat{p}_i the actual value and the predicted value, respectively (Kim, 2003):

$$P = \frac{1}{n} \sum_{i=1}^n R_i,$$
$$R_i = \begin{cases} 1 & \text{if } \text{sign}(p_i) = \text{sign}(\hat{p}_i), \\ 0 & \text{otherwise.} \end{cases} \quad [42]$$

The hitrate accuracy measure is useful to assess the prediction performance of various models on the EUR/USD data set, since it provides a certain percentage of certainty that the next upcoming value is either higher or lower than the current value. Therefore, the hitrate is a valuable indicator for firms and investors, provided by the decision-support aid.

The second measure that measures accuracy is the regression error, which illustrates the amount of deviation as an error between the actual value and the predicted value. The standard regression error in statistics and machine learning is the Mean Square Error (*MSE*) (Mood et al., 1974), defined by:

$$MSE = \frac{1}{l} \sum_{i=1}^l (y_i - y_i^*)^2. \quad [43]$$

This accuracy measure is useful in selecting a balanced model complexity in the model selection, since this error contains more information and is therefore more quantifiable than the hit rate, which makes comparing the model complexity between two models with this error more meaningful. Within the field of computational intelligence, the Normalized Mean Square error (*NMSE*) is more often used than the *MSE* (Andreou et al., 2006). In addition, the square root is taken of the *NMSE*, resulting in *NRMSE*.

$$NRMSE = \sqrt{NMSE} = \sqrt{\frac{MSE}{Var(y)}} = \sqrt{\frac{1}{Var(y)l} \sum_{i=1}^l (y_i - y_i^*)^2},$$

$$Var(y) = \frac{1}{l} \sum_{i=1}^l (y_i - \bar{y})^2. \quad [44]$$

In the above equation, y_i is the actual value, y_i^* is the predicted value, \bar{y} is the mean of y , and l is the number of patterns. The *NRMSE* indicates whether the prediction performance is better than a simple mean forecaster. The prediction performance is perfect for $NRMSE = 0$, while $NRMSE = 1$ indicates that the prediction performance is not better than taking $y_i^* = \bar{y}$. In this research, *NRMSE* will be used as a performance measure for the purpose of model selection.

4.3 The bias-variance dilemma

The concept of the bias-variance dilemma takes a central role within the model selection in this research. To explain this, consider the performance of an estimator $\hat{\theta}$ of a parameter θ , measured by its Mean Square Error (MSE), and defined as (Mood et al., 1974):

$$MSE(\hat{\theta}) = E[(\hat{\theta} - \theta)^2]. \quad [45]$$

This MSE can be decomposed to the sum of the variance and the squared bias of the estimator (Twomey and Smith, 1998):

$$MSE(\hat{\theta}) = Var(\hat{\theta}) + (Bias(\hat{\theta}, \theta))^2. \quad [46]$$

The variance is a measure of the amount of variation between different estimators on different values of a specific data set. The bias is the difference between the estimator's expected value and the true value of the parameter being estimated for a specific estimator. Generally, the lower the MSE of a specific estimator, the better its performance (at least in terms of MSE). Therefore, one would assume that the lack of bias is an attractive feature of an estimator. However, it does not guarantee the lowest possible MSE over different unknown data sets. As an example, consider the case of a polynomial regression:

$$y = a_0 + a_1x + a_2x^2 + a_3x^3 + \dots + a_nx^n + \varepsilon. \quad [46]$$

The architecture of this regression model is identified by the order n and the parameters by the coefficients a_0 to a_n . An appropriate order n needs to be decided upon, which usually depends on the data characteristics that this regression model will be used for. If the data is highly nonlinear, then a low order model with $n = 1$ will not have the flexibility needed to capture the global shape of the distribution, leading to large errors. The model is then said to have a large bias because the difference between its predictions and the actual value is high. This is illustrated in the figure below, for which the regression is the blue linear line for two different sample sets.

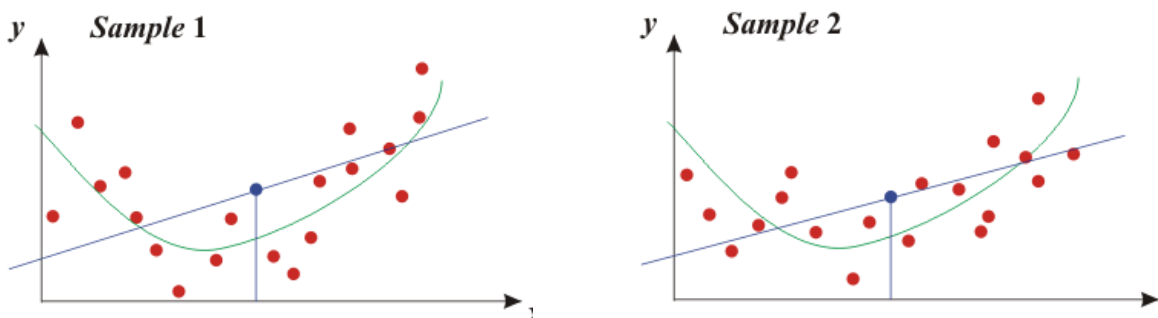


Figure 9 - A model with a large bias and low variance

On the other hand, the variance in this model is low, which is illustrated in the figure above given that the blue regression line did not change much for the both sample sets. If the order of the model n is increased to account for this low variance, making the model more complex, then the regression line will fit the data better but it will also make it very sensitive to the details of the data. A different data set would lead to a completely different model, with completely different predictions. The model is then said to have a large variance because the variance, i.e. the difference between the estimators is large. This is illustrated in the figure below:

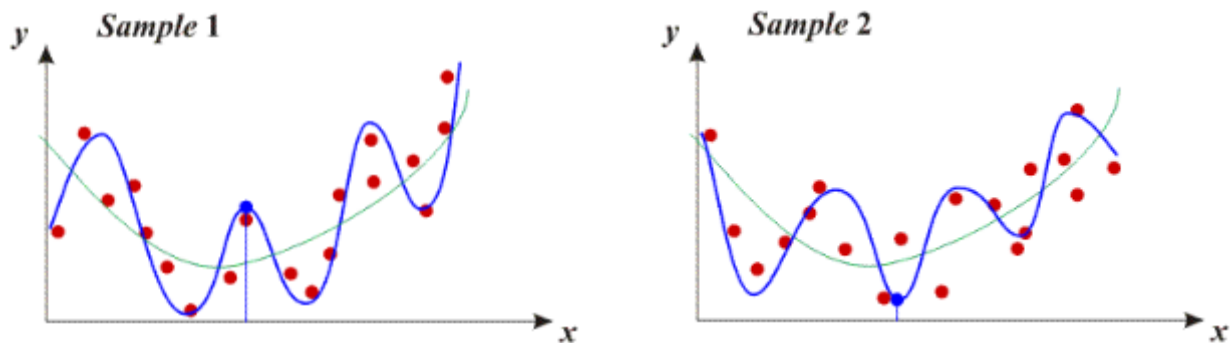


Figure 10 - A model with a small bias and a high variance

In other words, a low order regression model has a high bias on the estimated values (causing large errors) but a low variance between different estimators, while a high order regression model has a low bias on the estimated values but a high variance between different estimators (causing large errors). This is the essence of the bias-variance dilemma, also known as the bias-variance tradeoff. A too low model complexity will underfit the training data while a too high model complexity will overfit the training data. A good model should balance the bias and variance, trying to keep each as low as possible. The general relation between the bias and variance to the model complexity can be stated as follows.

The bias of the model decreases with the model complexity, since the added degrees of freedom makes it easier to fit to the actual relationship.

The variance of the model increases with the model complexity, since the added degrees of freedom increases the risk to fit to noise.

Selecting the appropriate model complexity for both the ANN and the SVM which will be based upon the above two notions. Lastly, it is worth mentioning that a prediction model with a high model complexity is said to be *overfitted* by the training set, whereas a prediction model with a low model complexity is said to be *underfitted* by the training set.

4.4 The SVM model selection

This section explores the appropriate SVM parameters for the purpose of exchange rate regression and aims to identify a suitable range for these parameters that yields a balanced SVM in terms of model complexity. The parameters are the tube size ε , the soft-margin constant C , and a certain kernel $k(\mathbf{x}, \mathbf{z})$.

4.4.1 The SVM architecture

As has been shown before, the extension of the hard-margin SVM to the soft-margin SVM, introduced by Cortes and Vapnik in 1995, sets an importance for minimizing the amount of slack relative to maximizing the margin, i.e. to prioritize penalization of misclassification and margin errors. This resulted in the following cost function, presented in the primal form to clearly understand the effects of C and ε :

$$q(C) = \frac{1}{2} \|\mathbf{w}\|^2 + C \frac{1}{n} \sum_{i=1}^n L_{\varepsilon}(y_i, y_i^*). \quad [33]$$

$$L_{\varepsilon}(y_i, y_i^*) = \begin{cases} |y_i^* - y_i| - \varepsilon & \text{if } |y_i^* - y_i| \geq \varepsilon. \\ 0 & \text{otherwise.} \end{cases} \quad [34]$$

The vector y_i^* is the predicted outcome for the desired outcome y_i . If the absolute difference between the predicted outcome and the desired outcome is equal or larger than ε , measured by *the ε -insensitive loss function* $L_{\varepsilon}(y_i, y_i^*)$, the penalty function $C \frac{1}{n} \sum_{i=1}^n L_{\varepsilon}(y_i, y_i^*)$, also known as the *empirical risk*, increases and penalizes that error by the amount of the soft-margin constant C (Ben Hur and Weston, 2007). Within the context of the bias-variance dilemma, the soft-margin SVM thus allows the tuning of the variance and the bias by tuning the soft-margin constant C that defines the trade-off between maximizing the margin and minimizing the amount of slack.

The larger C , the larger the priority to penalize errors relative to maximizing the margin, the larger increase of the penalty function, hence the smaller the bias and the higher the variance. If the amount of slack is forced to be minimized by setting $C = 0$, than the maximum margin $\frac{1}{\|\mathbf{w}\|}$ will be obtained by minimizing $\frac{1}{2} \|\mathbf{w}\|^2$. For this extreme, the SVM achieves the lowest variance and the highest bias. Vice versa, if $C = \infty$, the SVM achieves the highest variance and the lowest bias.

The tube size ε also affects the model complexity. The larger ε , the smaller increase of the penalty function since fewer elements will satisfy the condition $|y_i^* - y_i| \geq \varepsilon$, hence the larger the bias and the lower the variance. This is summarized in the following two notions:

The increase of the tube size ε increases the bias and decreases the variance, leading to a lower model complexity.

The increase of the soft-margin constant C decreases the bias and increases the variance, leading to a higher model complexity.

These notions are empirically tested on the EUR/USD data set of this research, as well as on a high-dimensional chaotic system generated by the Mackey-Glass delay differential equation (Muller et al., 1997):

$$\frac{dx(t)}{dt} = -0.1x(t) + \frac{0.2x(t - t_d)}{1 + x(t - t_d)^{10}}. \quad [47]$$

The delay t_d is arbitrary chosen to be 60, and the number of samples generated is 2000 of which 80% is used for the training and 20% for the validation. This equation was originally introduced as a model of blood cell regulation (Mackey and Glass, 1977) but became quite common as artificial forecasting benchmark (Muller et al., 1997). After the data has been generated, white noise drawn from a normal distribution is added to obtain a structural component and a noisy component within the time series. The figures below illustrates the generated data without the noise on the left and with the noise on the right.

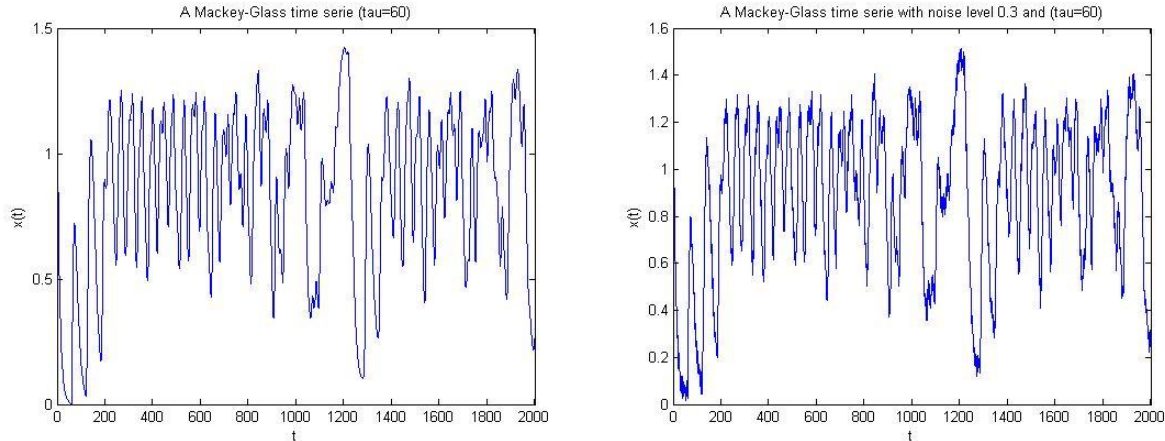


Figure 11 - A Mackey-Glass time serie (tau=60) with no noise (left) and with noise level 0.3 (right)

During the following experiments on both the Mackey-Glass data set and the EUR/USD data set, one specific parameter is varied while all the others are fixed on a certain value. Varying either C or ε and fixing the other, identifies the effects of each on the SVM's model complexity.

The procedure is an iterative process for which each iteration, a certain parameter is varied. The process starts with training an SVM on a training set as first part of the data set with the specified parameters, which produces a certain prediction model.

This prediction model will then predict the training set, which provides a measure for bias. The better the prediction of the training set, the lower the bias. At the same time, that same prediction model is used to predict a separate validation set as the second part of the data set, which provides a measure for variance. The better the prediction of the validation set, the lower the variance.

As a performance measure, the Normalized Root Mean Square Error (*NRMSE*) will be used which is useful when comparing results between different data sets. When both *NRMSE* for prediction on the training and prediction on the validation are retrieved, the parameter will be varied and the process will start again. This iterative process is illustrated in the figure below, where it starts in the yellow triangle:

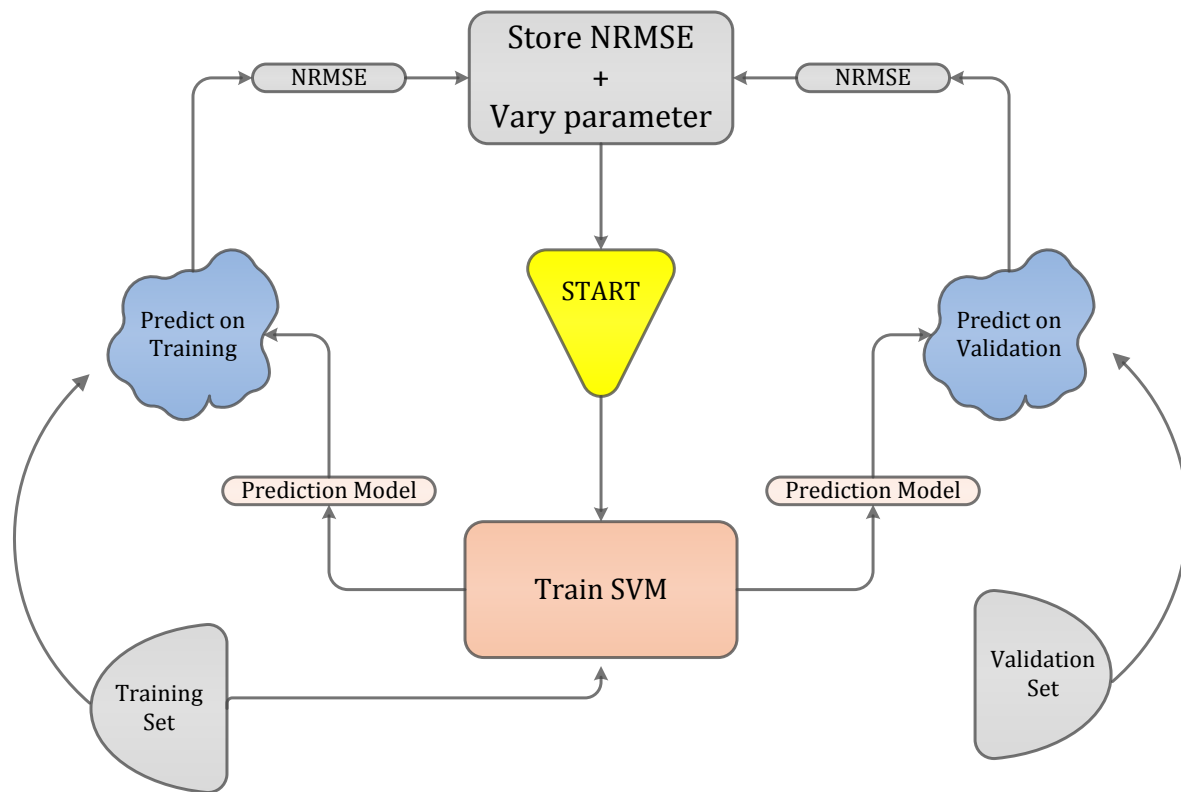


Figure 12 - Iterative process of varying SVM parameters

Firstly, the effect of using a different window size is examined. The two figures below show the effect of the window size on the Mackey-Glass data set measured in both *NRMSE* and the hitrate, using a Gaussian kernel for the SVM.

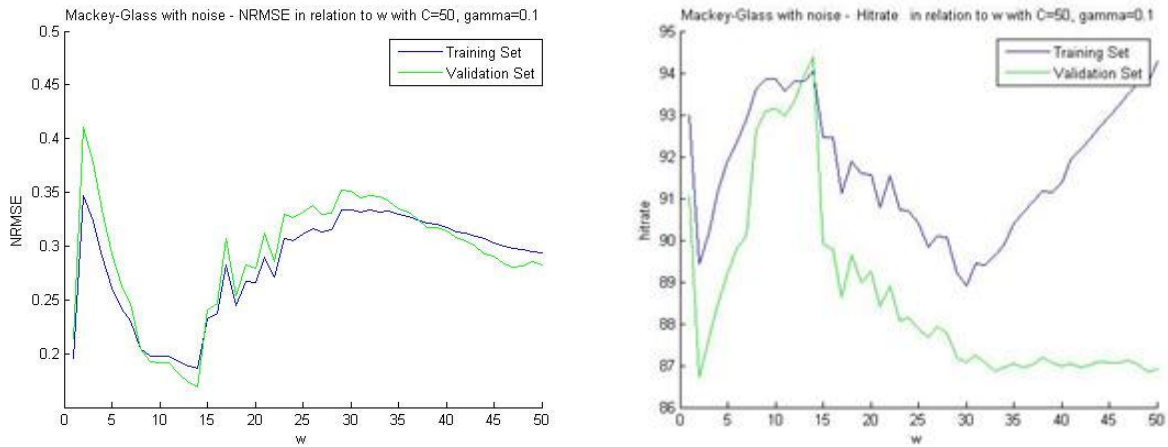


Figure 13 - Mackey-Glass with noise, w in relation to NRMSE (left) and hitrate (right).

Regarding the NRMSE, the window size seems to have little effect on the difference between the performance of validation set and the training set, while it clearly shows that performance is best for a window size between approximately 7 and 15. This window range seems to yield the best performance measured in the hitrate as well, as can be seen in the right figure above. However, that figure shows that a window size larger than 30 tends to overfit the model to the training data set. Out of these results, it is chosen that the window sizes will vary in $w = 3$, $w = 7$, and $w = 15$ in the experiments for both the SVM and you ANN. Nevertheless, the effect of the window size is also examined on the EUR/USD data set with a daily sampling rate and an hourly sampling rate as can be shown in the figures below. In both figures, it is clearly visible that a larger window size tends to overfit the model to the training data set, while it is not immediately visible that the best performance is achieved of a window size between 7 and 15.

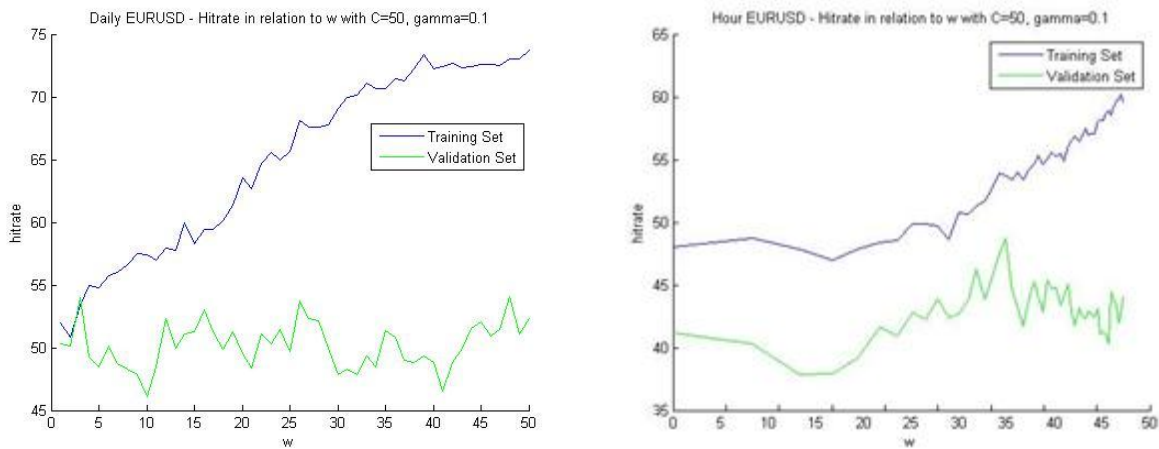


Figure 14 - EUR/USD hitrate in relation to w for daily (left) and hourly (right) sampling rate.

All the following experiments in this section regarding the model selection of the SVM will be conducted with a window size of 7 and a Gaussian kernel for the SVM.

In the figure below, the effect of the soft-margin constant C on the performance of the Mackey-Glass data set for both the NRMSE and the hitrate is illustrated, with $\varepsilon = 0.001$.

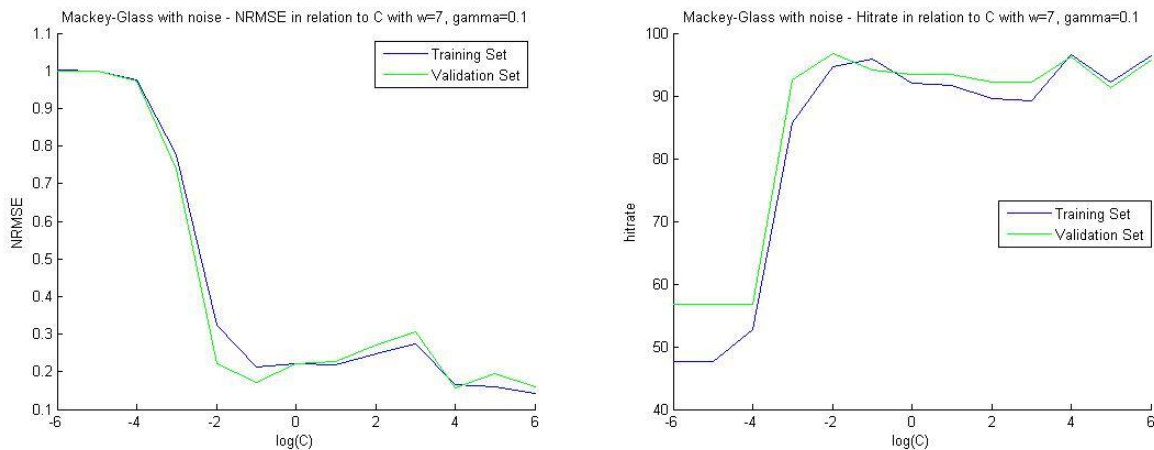


Figure 15 - Mackey-Glass with noise, C in relation to NRMSE (left) and hitrate (right) for SVM regression.

As can be noted, the soft-margin constant C is indeed proportional to the model complexity of the SVM. The more C increases, the better the prediction on the training set and the poorer prediction on the validation set. In addition, the more C decreases, the closer are the errors of the predictions for the training set and a validation set to each other, resembling a low model complexity. Hence, for large values of C , the model overfits the data, while for small values of C , the model underfits the data. This finding is consistent with the earlier notion, that the constant C decreases the bias and increases the variance, leading to a higher model complexity. The figure below shows that the number of support vectors increase as C increases. The two figures below show the effect of the soft-margin constant on the EUR/USD data set for daily and hourly sample rate.

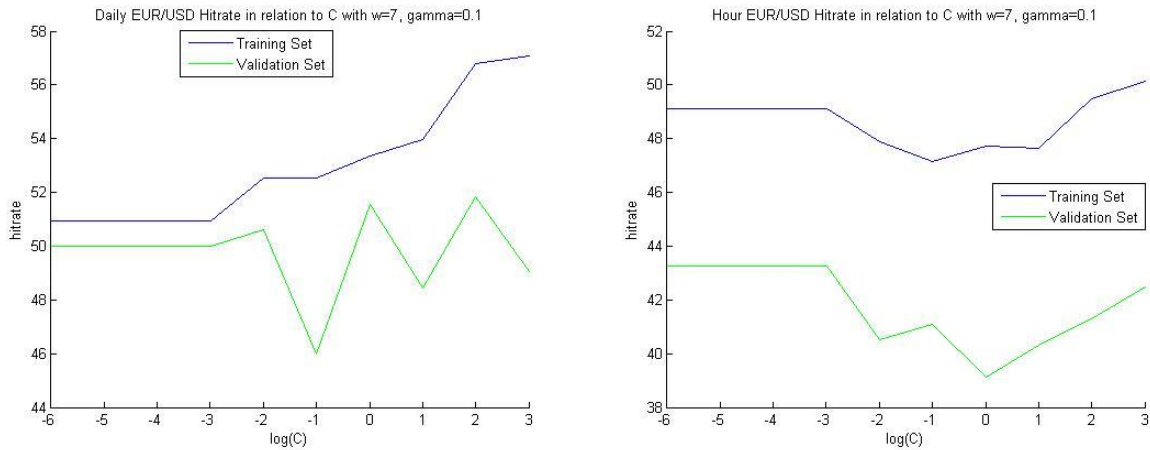


Figure 16 - EUR/USD, C in relation to hitrate for daily (left) and hourly (right) sampling rate in SVM regression.

As can be seen in the above two figures, the effect of the soft-margin constant C on the model complexity with the EUR/USD data set is less clearly visible as with the Mackey-Glass data set. Between the daily sample rate and the hourly sample rate, the effect is slightly more clear on the daily sample rate. Furthermore, it is noticed that the overall performance of both the training set and the validation set is worse in the hourly sampling rate compared to the daily sampling rate with varying C . Based on the results above, retrieved from experiments on the Mackey-Glass dataset as well as on the EUR/USD dataset, an appropriate range for the soft-margin constant C to be used in the experiments is between 0.01 and 1.

The following parameter is the tube size ϵ . Its effect on the model's complexity is illustrated in the figure below on the Mackey-Glass data set for both the NRMSE and the hitrate performance measure.

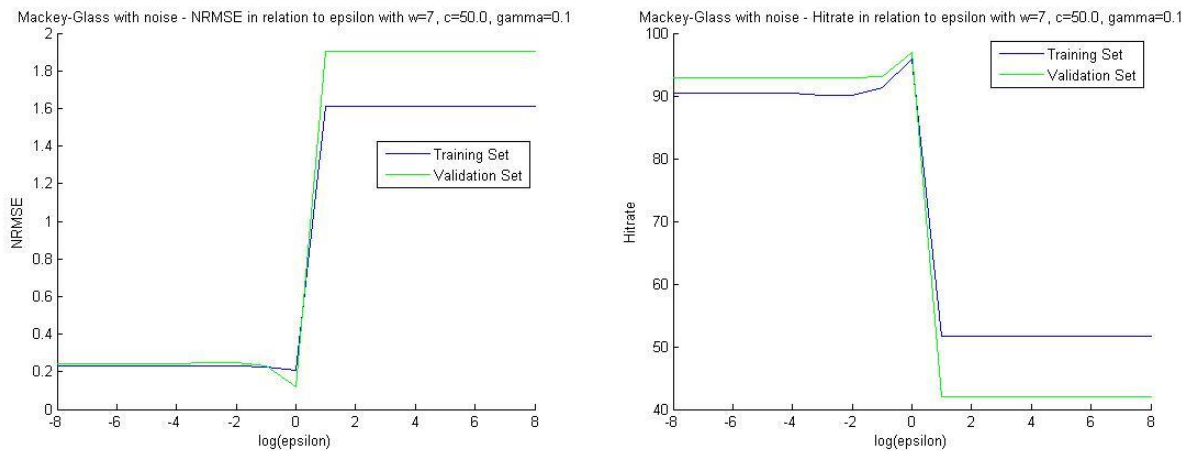


Figure 17 - Mackey-Glass with noise, ϵ in relation to NRMSE (left) and hitrate (right) for SVM regression.

Surprisingly, it seems that the tube size ε has little effect on the model complexity, since the error on both the training set and the validation set is close to each other over approximately the whole range. For $\log(\varepsilon) > -1$, the bias seems to increase on both the training set and a validation set. Even stronger, ε seems to influence the performance very little, since the error is very stable over a large range of ε . This indicates that the performance of the SVM is rather insensitive to ε .

Out of these results, it can be noted that ε has little effect on the performance of the SVM as long it is small. A default value of $\varepsilon = 0.001$ seems reasonable, and this value for ε is quite often used in literature as well (Tay et al., 2000). All the following experiments will therefore be conducted with $\varepsilon = 0.001$.

4.4.2 The SVM kernel

The SVM kernels can roughly be divided into linear kernels and nonlinear kernels. The most commonly used kernels for the SVM are the d -degree polynomial kernel with the linear kernel for $d = 1$, the radial basis function (RBF) kernel, also known as the Gaussian kernel, and the sigmoid kernel. These kernels have been shown before, and are again listed below. The first kernel is a linear kernel, while the other three kernels are nonlinear.

$$k(\mathbf{x}, \mathbf{z})_{poly} = (\gamma \langle \mathbf{x}, \mathbf{z} \rangle + r)^d, \quad \gamma > 0. \quad [48]$$

$$k(\mathbf{x}, \mathbf{z})_{lin} = \gamma \langle \mathbf{x}, \mathbf{z} \rangle + r, \quad \gamma > 0. \quad [49]$$

$$k(\mathbf{x}, \mathbf{z})_{RBF} = e^{-\gamma \|\mathbf{x} - \mathbf{z}\|^2}, \quad \gamma > 0. \quad [50]$$

$$k(\mathbf{x}, \mathbf{z})_{sig} = \tanh(\gamma \langle \mathbf{x}, \mathbf{z} \rangle + r), \quad \gamma > 0, \quad r < 0. \quad [51]$$

In general, a nonlinear kernel is an appropriate first choice, although it might seem counterintuitive to start with a more complicated kernel. The reason is that nonlinear kernels map the data in the input space nonlinearly into the higher dimensional feature space, therefore, as opposed to a linear kernel, this kernel is able to handle the case when the relation between class labels and attributes is nonlinear. In most real-world applications, the relation between class labels and attributes *is* indeed nonlinear. In addition, it has been shown that the linear kernel is a special case of the Gaussian kernel, since the linear kernel with a specific soft-margin constant C has the same performance as the Gaussian kernel with some parameters (C, γ) (Keerthi and Lin, 2003).

The Gaussian kernel is generally preferred over the other nonlinear kernels as well. For instance, Lin and Lin (2003) have shown that the sigmoid kernel behaves much like the Gaussian kernel for certain parameters. In addition, the sigmoid kernel is not valid under some parameters (Vapnik, 1995). The Gaussian kernel is preferred over the polynomial kernel because it has less parameters that influences the complexity of the model. Furthermore, the Gaussian kernel has fewer numerical difficulties compared to the polynomial kernel, of which the kernel values of the latter may go to infinity if $\gamma(\mathbf{x} \cdot \mathbf{z}) + r > 1$, given that the degree is sufficiently large. Nevertheless, there exist certain situations where the Gaussian kernel is less suitable. This is particularly the case when the number of features are extremely large. In that case, a linear kernel is more appropriate (Hsu et al., 2003). For the linear kernel, the only parameter that needs to be optimized is the soft-margin constant C . The figure below shows various results of the $NRMSE$ for the linear kernel, at $\varepsilon = 0.001$, on the EUR/USD data set.

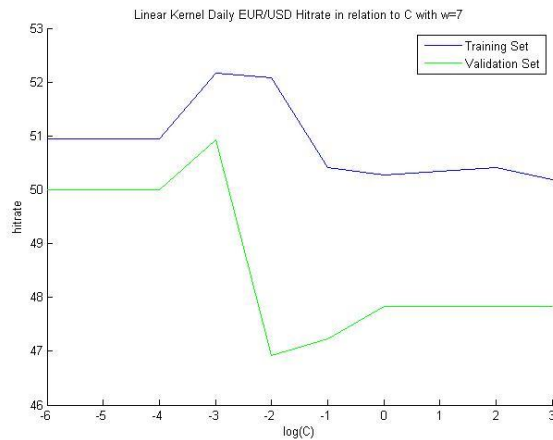


Figure 18 - Linear kernel, daily EUR/USD hitrate in relation to C in SVM regression.

Undoubtedly, the linear kernel is absolutely not suitable for the EUR/USD data set, as was expected. The data set is too nonlinear for a linear discriminant function. Varying the parameter C does not seem to have any effect on the performance. For this reason, the linear kernel is not considered a suitable kernel function for the purpose of this research, and will therefore not be used in the experiment for the SVM.

For the Gaussian kernel, the impact of the kernel parameter γ , also known as the inverse-width, is investigated on both the Mackey-Glass data set and the EUR/USD data set:

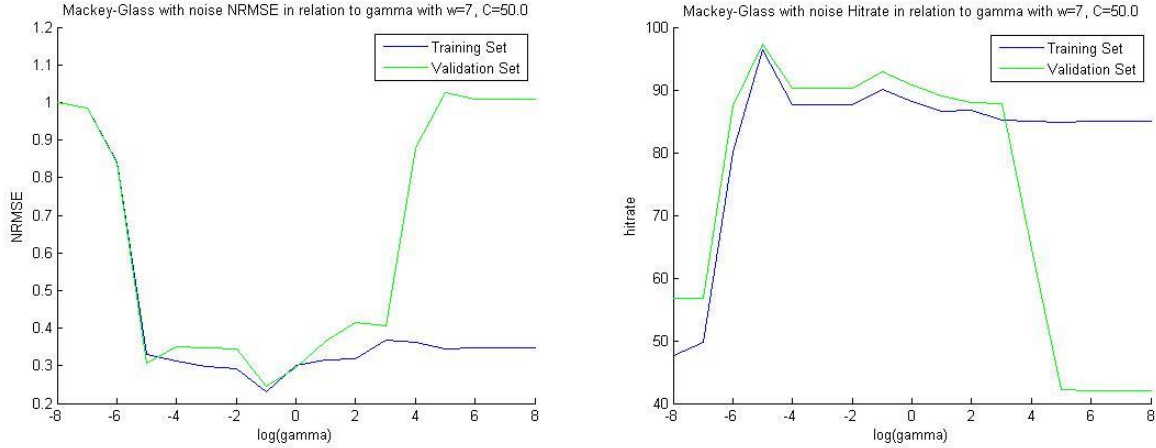


Figure 19 - Mackey-Glass with noise, gamma in relation to NRMSE (left) and hitrate (right) in SVM regression.

Clearly, the inverse-width γ is related to the model complexity of the SVM. The more γ increases, the better the prediction on the training set and the poorer prediction on the validation set. Thus, for large values of γ , the model overfits the data, while for small values of γ , the model underfits the data. To understand this, one needs to examine the role of the inverse-width parameter γ within the Gaussian kernel function:

$$k(\mathbf{x}, \mathbf{z})_{RBF} = e^{(-\gamma\|\mathbf{x}-\mathbf{z}\|^2)}, \quad \gamma > 0. \quad [50]$$

In essence, the kernel function above describes a region around a fixed vector \mathbf{z} , for which any particular vector \mathbf{x} , the function is nonzero. This region border is defined by the distance between the vector \mathbf{z} and any vector \mathbf{x} , denoted by $\|\mathbf{x} - \mathbf{z}\|^2$, being much larger than $\frac{1}{\sqrt{\gamma}}$. With regard to the discriminant function in the dual representation, as given below, this region translates into a sum of regions for which the vector \mathbf{z} is the support vector, for all support vectors.

$$f(\mathbf{x}) = \sum_{i=1}^n \alpha_i k(\mathbf{x}_i, \mathbf{x}) + b. \quad [52]$$

Therefore, for small values of γ , any particular vector \mathbf{x} in the validation set has a nonzero kernel value in the above kernel function relative to any support vector retrieved from the training set, resulting in under fitting the data. On the other hand, for large values of γ , a particular vector \mathbf{x} in the validation set must be located close to one of the support vectors to have a nonzero kernel value, for which this closeness translates to overfitting the data.

The above results on the Mackey-Glass data set for various γ seem somewhat consistent on the EUR/USD data set as shown in the figures below, where for large values of γ , the model tends to overfit to the training data set.

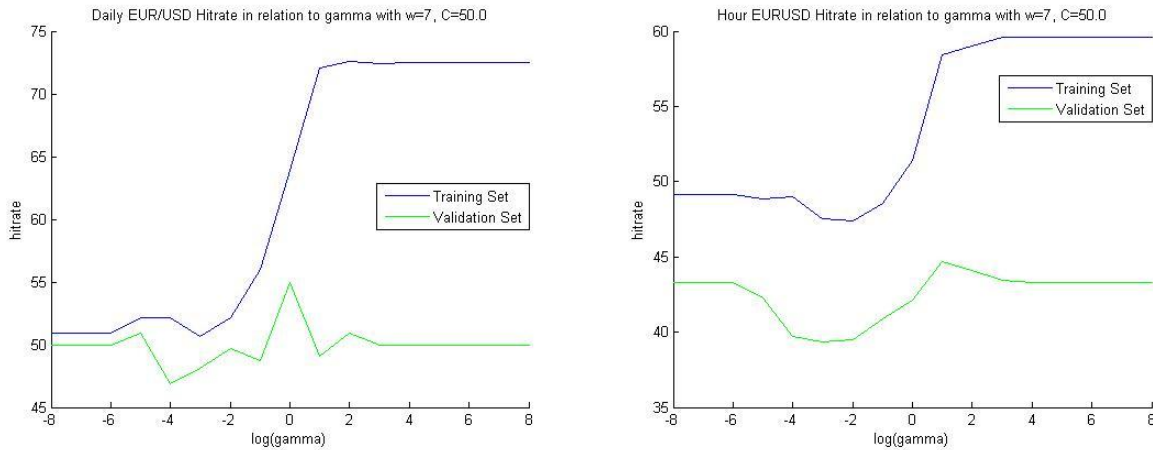


Figure 20 - EUR/USD hitrate in relation to gamma for a daily (left) and hourly (right) sampling rate in SVM regression.

Based on the aforementioned results, an appropriate range for the inverse-width kernel parameter γ is between 0.01 and 100.

4.5 ANN Model Selection

Since the ANN in this research is merely meant as a comparison model for the SVM, a less extensive model selection is described in this section. Most of the choices regarding the model selection of the ANN is based on the paper by Kaastra and Boyd (1995) in "Designing a neural network for forecasting financial and economic time series".

As explained before, the ANN that is used in this research is in the multilayer perceptron, which is a feedforward backpropagation neural network. The term feedforward refers to the fact that the information flow within the neural network passes through the input layer and flows to the output layer. The back propagation neural network is the most common multilayer neural network, used in approximated 80% of all applications and the most widely used in financial time series forecasting as well (Caudill, 1992).

The ANN model can be described in its neurodynamics and its architecture. The neurodynamics of the network describe the characteristics of an individual neuron which include for instance its transfer function (Nelson et al., 1991). The architecture of the network describes the structure of each layer and the interconnections between these layers. It thereby describes the number of layers, the number of neurons within each layer, and the connections between these neurons.

4.5.1 Neurodynamics of the network

The most important aspect regarding model selection of the ANN through neurodynamics is the transfer function. The transfer function is a mathematical formula that determines the output of a specific processing neuron, also referred to as the activation or threshold function. The purpose of this

function is to prevent outputs from reaching very large values that can thereby inhibit the training process (Kaastra and Boyd, 1996). A few examples of the transfer function is the sigmoid function, the hyperbolic tangent, and the linear function. The linear function is less appropriate within this research since the data is of nonlinear nature. The sigmoid function and the hyperbolic tangent function are also one of the most used transfer functions in time series prediction (Zhang et al., 1997).

$$\text{Sigmoid function: } f(y) = \frac{1}{1 + e^{-b \cdot y^{-1}}}. \quad [53]$$

$$\text{Hyperbolic tangent function: } f(y) = \frac{1 - e^{-b \cdot y^1}}{1 + e^{-b \cdot y^{-1}}}. \quad [54]$$

$$y = \sum_{i=1}^n w_i x_i. \quad [55]$$

In the above equations, w_i denotes the real valued weights, x_i denotes the input values, and n Denotes the number of inputs to the neurons from the previous layer (Andreou et al., 2006). The sigmoid transfer function should be used when the neural network needs to learn average behavior, while the hyperbolic tangent function should be used when the learning involves deviations from the average (Klimasauskas, 1993). Since the data in this research is scaled between -1 and 1, the hyperbolic tangent function is the only appropriate transfer function between the two since its range is between -1 and 1 while the sigmoid function's range is between 0 and 1. In this research, the hyperbolic tangent function will be used as the transfer function for the ANN.

4.5.2 Architecture of the network

The input layer of the neural network will contain exactly w number of neurons, where w defines the window size. The output layer will contain exactly one neuron, which represents the next upcoming value of the window, i.e. the predicted value. The number of hidden layers and the number of neurons within these hidden layers define the model complexity of the neural network (Baum and Hausler, 1989). Given that sufficient number of hidden neurons are used, the standard back propagation neural network using an arbitrary transfer function is able to approximate any measurable function very precisely (Hornik et al., 1989). Furthermore, it is demonstrated that a three layer back propagation neural network is able to approximate any continuous mapping (Hecht-Nielson, 1989).

Referring to the bias-variance dilemma explained earlier, a large number of hidden layers and neurons within these hidden layers will yield a higher model complexity with a low bias and high variance. Vice versa, a small number of hidden layers and neurons within these hidden layers will yield a lower model complexity with a high bias and low variance.

The increase of the number of hidden layers and the neurons within these hidden layers leads to a decrease in the bias and an increases the variance, resulting in a higher model complexity.

Regarding the number of hidden layers, it is common practice within the field of financial forecasting to use only one layer and very occasionally two layers (Kaastra and Boyd, 1996). Using one hidden layer has shown to perform very well (Zhang et al., 1997). Furthermore, the number of neurons within these hidden layers alone can adjust the models complexity fairly well so that the number of neurons is the only parameter to tune with regard to the model complexity. Both theory and the vast majority of empirical work suggests that ANNs with more than two hidden layers will not improve its performance (Kaastra and Boyd, 1996). In this research, the ANN will contain a single hidden layer and the neurons within this layer will be varied until a balanced model complexity is identified.

A few rules of thumb have been advanced to obtain a rough approximation of the number of neurons within the hidden layer. The geometric pyramid rule states that for a three layer network with n input neurons and m output neurons, the hidden layer should contain $\sqrt{n \cdot m}$ neurons (Masters, 1993). In this research, the number of hidden layers would therefore equal $\sqrt{w \cdot 1} = \sqrt{w}$ since $w = n$ with w being the window size. The actual number of hidden neurons may still vary by approximately 1/2 to 2 times the geometric pyramid rule value, depending on the specific problem at hand. Another rule of thumb is that the number of hidden neurons in a three layer neural network should be approximately 75% of the number of input neurons (Bailey and Thompson, 1990) or 1/2 to 3 times the number of input neurons (Katz, 1992). It is noteworthy to mention that these rules of thumb implicitly assume that the training set is at least twice as large as the number of weights, since otherwise these rules of thumb can quickly lead to overfitted models (Kaastra and Boyd, 1996). In this research, the training set does certainly comply with this condition, since it contains approximately 3000 samples and the number of weights will most probably not reach even 50, considering a maximum of 15 input neurons.

Selecting the optimal number of neurons in the hidden layer through experimentations can be conducted through three different methods, namely through a fixed, constructive, and destructive approach (Kaastra and Boyd, 1996). The fixed approach trains a group of ANNs separately with different numbers of hidden neurons to find the optimal network based on the performance on the validation set. The constructive and destructive approaches involve changing the number of hidden neurons *during* the training by either adding or removing neurons respectively while the training progresses, based on the performance of the validation set. In this research, experimentations conducted through the fixed approach.

In the following few experiments, the effect of the various model selection parameters in designing the ANN is examined on both the Mackey-Glass data set and the EUR/USD data set. Firstly, the effect of the number of hidden nodes is examined. The two figures below show the effect of the number of nodes on the Mackey-Glass data set measured in the NRMSE for the window sizes $w = 3$, $w = 7$. The number of nodes has been selected by being up to two times the window size.

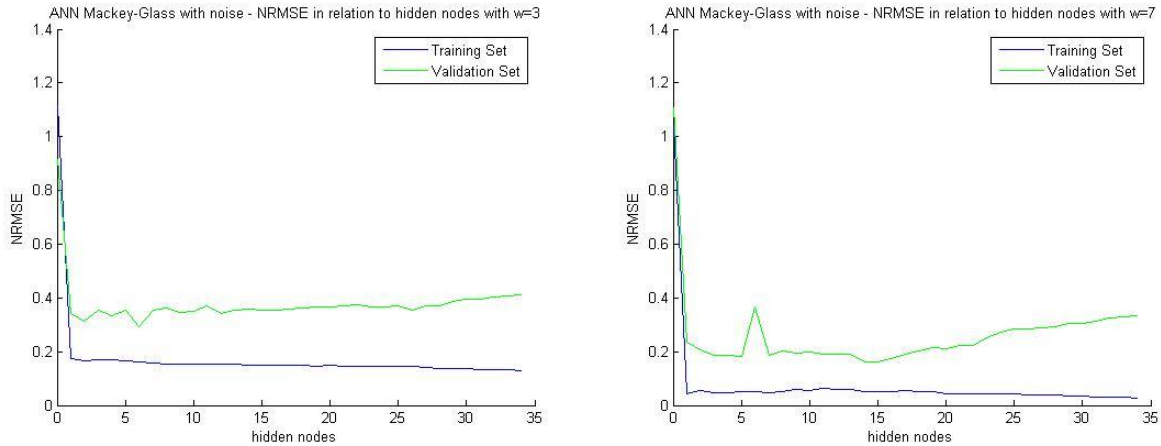


Figure 21 - Mackey-Glass with noise, hidden nodes in relation to NRMSE (left) and hitrate (right) in ANN regression.

As can be noted, the number of hidden nodes on the Mackey-Glass data set for the window $w = 3$ seems to have little effect on the NRMSE. However, for the window size $w = 7$, it is noted that with the increase of the window size, the neural network seems to overfit the training data as the number of nodes increase. This means that the model complexity of the ANN increases as the number of nodes increase. The fact that this phenomenon is less evident with smaller window sizes is because the patterns with a small window size is less complex and unique compared to a pattern with a larger window size. In the figures below, the effect of the number of iterations in training the ANN, expressed in epoch, on the model complexity of the neural network is examined. The figures below show for a larger window size, it takes more iterations for the validation set to reach a minimum.

4.6 Conclusions

This chapter described the design of the SVM and the ANN for the purpose of exchange rate prediction. The input selection section investigated in five steps, namely sampling, transforming, normalizing, dividing, and windowing, how to prepare and process the financial data derived from the currency market. The sample size have been chosen to be 6 1/2 years, while the sampling rate has been chosen to be daily. The data was then transformed by taking successive variations of the data, also known as the return. Subsequently, the data was normalized to -1 and 1. Afterwards, the data was divided into three subsets, 70% for the training set, 20% for the validation set, and 10% for the testing set. Finally, the window size is chosen to be varied for a window size of 3, 7, and 15. The output selection section investigated what the output is and how this output is interpreted. The output as a performance measure in this research solely depends on accuracy, which is measured by the NRMSE and the hitrate. The NRMSE is useful in selecting a balanced Set model complexity, while the hitrate is useful to assess the prediction performance of the model on the EUR/USD data set.

The model selection was chosen to be based on the bias-variance dilemma, which denotes the trade-off between the amount of variation within different estimators on different values of a specific data set (variation) and the difference between the estimator's expected value and the true value of the parameter being estimated (bias). The variance of the model increases with the model complexity,

while the bias of the model decreases with the model complexity. Regarding the SVM, it has been found that the increase of the tube size ε increases the bias and decreases the variance, leading to a lower model complexity. The increase of the soft-margin constant C decreases the bias and increases the variance, leading to a higher model complexity. Furthermore, for the Gaussian kernel, it has been found that the inverse width parameter γ increases the model complexity of the SVM. Regarding the ANN, it has been found that the increase of the number of hidden layers and the neurons within these hidden layers decreases the bias and increases the variance, leading to a higher model complexity.

Experiments on the Mackey-Glass dataset and on the EUR/USD dataset have shown that, for the following experiments, an appropriate range for the soft-margin constant C is between 0.01 and 1, the tube size epsilon is set on a default value of $\varepsilon = 0.001$, and an appropriate range for the inverse-width kernel parameter γ is between 0.01 and 100. In addition, the gaussian kernel function is used in all experiments. Regarding the ANN, the hyperbolic tangent function is used as the activation function, while the number of hidden nodes is two times the window size, i.e. 6 hidden nodes for a window size of 3 and 14 hidden nodes for a window size of 7.

5 Experimentation

This chapter aims to find a balanced SVM and ANN model in terms of model complexity, which has the highest performance measured as the hitrate on the validation set, among a range of possible models defined by different parameters.

5.1 Experimental setup

The gathered EUR/USD data set is historical tick data of a period of 6 1/2 years for the euro – dollar exchange rate. This data is retrieved from the OANDA corporation that provided an academic exemption for use of their data, which has been filtered by OANDA to ensure high quality and accuracy (Oanda Corporation, 2010). The Mackey-Glass data set is generated through Matlab, for both the noise-free and noise-added datasets.

All the experiments are conducted using Java, while the figures are generated using Matlab. For the SVM experiments, the open source library LIBSVM has been used in Java (Chang and Lin, 2001). For the ANN experiments, the open source Java neural network framework Neuroph (Neuroph, 2010) has been used. The sample size is the total dataset period of 6 1/2 years for the EUR/USD dataset, and roughly 1500 samples for the Mackey-Glass data set. The sampling rate used for the EUR/USD data set is daily and hourly. The daily sampling rate is sampled at 6 AM (chosen arbitrary since there is no official opening or closing time for a trading day in the currency market) for each day. Both the Mackey-Glass data set as well as the EUR/USD data set is transformed by taking successive variations of the data, also known as the return. In addition, both data sets are normalized to -1 and 1, and divided into three subsets, 70% for the training set, 20% for the validation set, and 10% for the testing set. The window size is varied for a window size of 3, 7, and 15. The hitrate is used as a performance measure for both prediction models, while the ANN also employs the NRMSE performance measure on the Mackey-Glass data set experiments. Comparing the two SVM with the ANN is based on comparing the performance on the test set, while comparing different model variations in terms of structure and arguments, is based on comparing the performance on the validation.

During the following experiments on both the Mackey-Glass data set and the EUR/USD data set and for both the SVM and the ANN, one or more specific parameters are varied while all the others are fixed on a certain value, and measuring the performance for each variation. The procedure is therefore an iterative process for which each iteration, certain parameters are varied and the performance measured. The process starts with training a prediction model on a training set, which produces a certain prediction model. This prediction model will then predict the validation set, on which the performance will be measured. Afterwards, the parameters are varied and the process starts again, until a sufficient large selection of parameters have been used and from which the performance is measured.

5.2 SVM experiments

In the previous chapter, it has been explained that the prediction accuracy and performance of the SVM is much dependent on certain architecture parameters and kernel parameters. Experiments on the Mackey-Glass dataset and on the EUR/USD dataset have shown that an appropriate range for the soft-margin constant C is between 0.01 and 1. Furthermore, the tube-size ε should in all cases be fixed at $\varepsilon = 0.001$, since it has been shown that this parameter does not influence the prediction performance. Regarding the kernel, the Gaussian kernel is the only kernel to be investigated, since, among other reasons as explained before, most literature is quite in agreement that the Gaussian kernel usually outperforms the other (non)linear kernels in both accuracy and convergence time (Thissen et al., 2003). The previous chapter has also shown that an appropriate range for the inverse-width γ parameter for the Gaussian kernel is between 0.01 and 100.

As the Gaussian kernel requires two parameters to be optimized, being the soft-margin constant C and the inverse-width parameter γ , the search space for this optimization problem is two-dimensional. A grid search lends to be quite suitable to explore this space. For this grid search, the same approach will be employed as used earlier, by which an iterative process varies one particular parameter while the other is fixed. The figures below illustrate on different zoom levels of the y and x axis, the prediction performance for various values of C (between 0.01 and 1) and γ (between 0.01 and 100) for window sizes $w = 3$, $w = 7$, and $w = 15$.

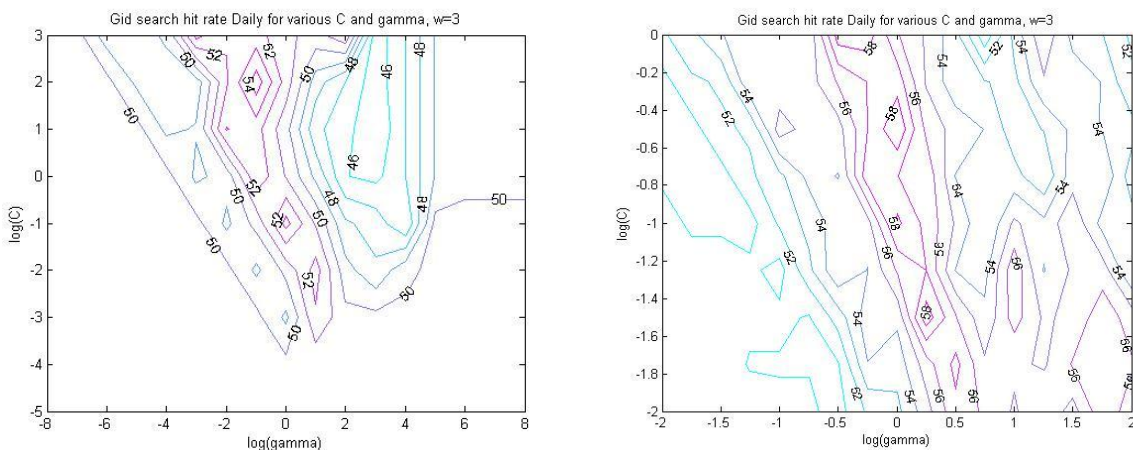


Figure 22 - Grid search EUR/USD $w=3$ daily for zoom level 1 (left) and zoom level 2 (right).

As can be seen from the figures above, the best performance for the window size $w = 3$ is for $0.01 < C < 1$ and $0.01 < \gamma < 100$. The best performance achieved is a hitrate of 59%, shown in the right figure.

The figures below illustrate a finer grid search on the performance for the window size $w = 3$, in which C is between 0.1 and 1, and γ is between roughly 0.55 and 1.78.

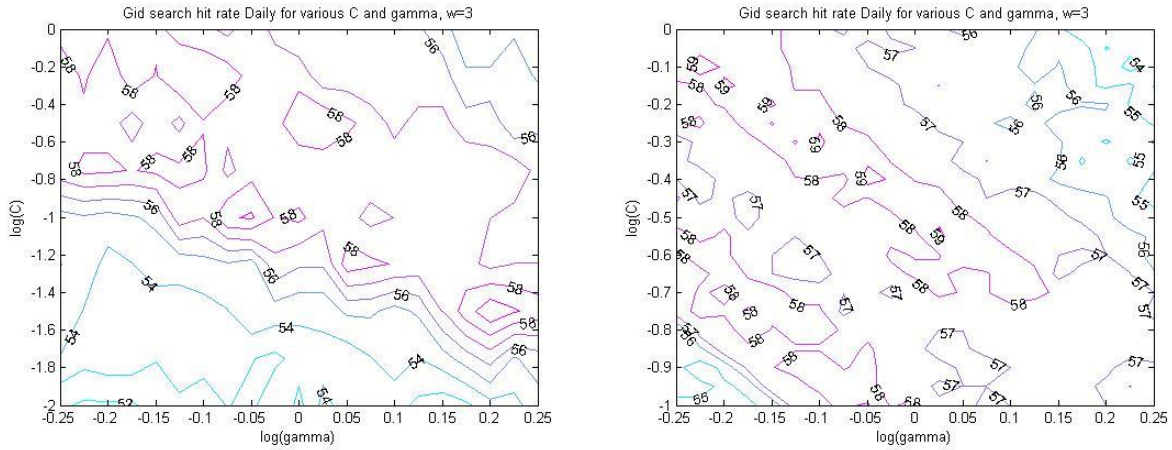


Figure 23 - Grid search EUR/USD $w=3$ daily for zoom level 3 (left) and zoom level 4 (right).

These results show that for many combinations of C and γ , the hitrate on the validation set is 59%.

For the window size $w = 7$, as shown in the figures below, the best performance is for $1 < C < 1000$ and $0.01 < \gamma < 100$. The best performance achieved is a hitrate of 54%, shown in the right figure. Compared to the results with a window size of $w = 3$, these results show poor performance measured by the hitrate.

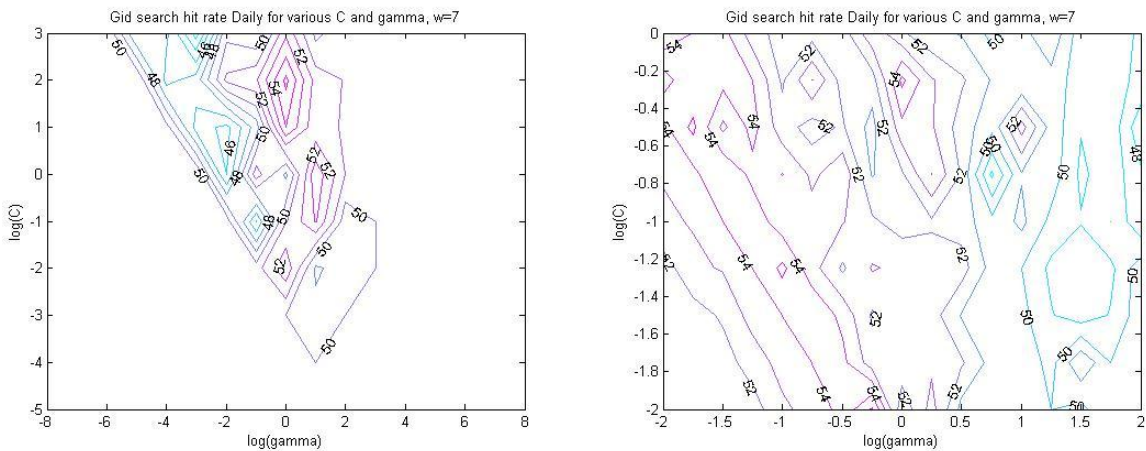


Figure 24 - Grid search EUR/USD $w=7$ daily for zoom level 1 (left) and zoom level 2 (right).

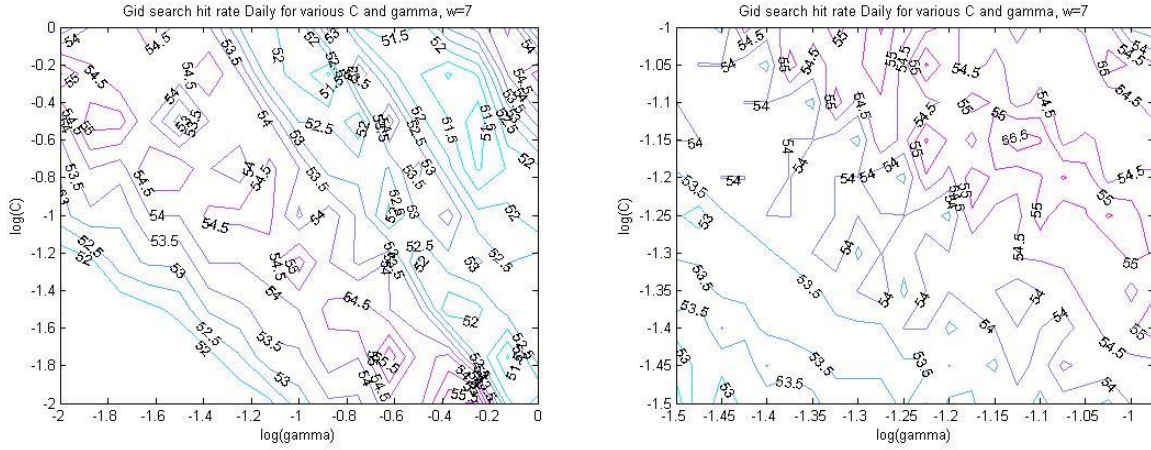


Figure 25 - Grid search EUR/USD w=7 daily for zoom level 3 (left) and zoom level 4 (right).

As for the window size $w = 15$, the results seem also worse than for $w = 3$ and slightly worse for $w = 7$. The best performance achieved with this window size is a again 54%, for $0.01 < C < 1$ and $0.01 < \gamma < 100$. It is noticed that for all window sizes, it is consistent that the parameter γ shows best performance for $0.01 < \gamma < 100$, while it may differ for the soft-margin constant C .

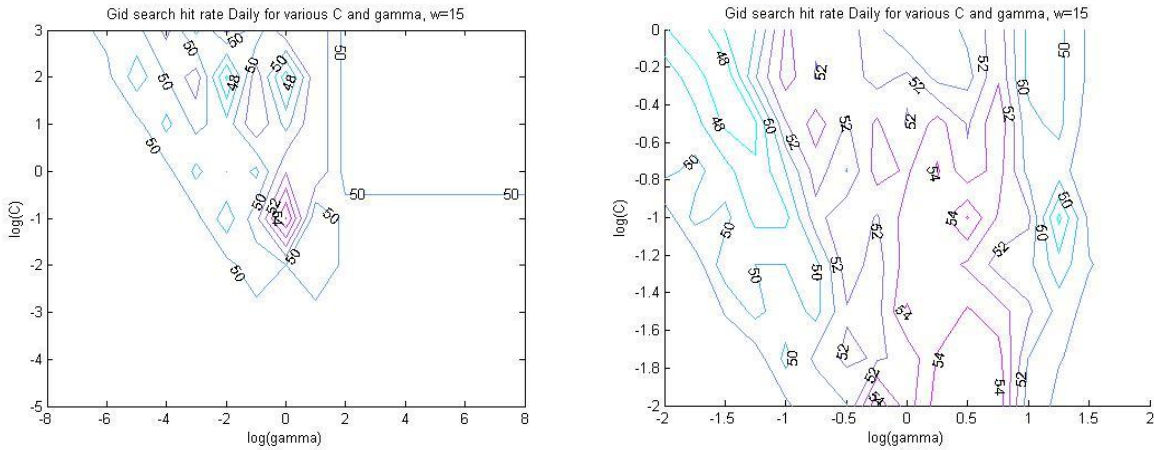


Figure 26 - Grid search EUR/USD w=15 daily for zoom level 1 (left) and zoom level 2 (right).

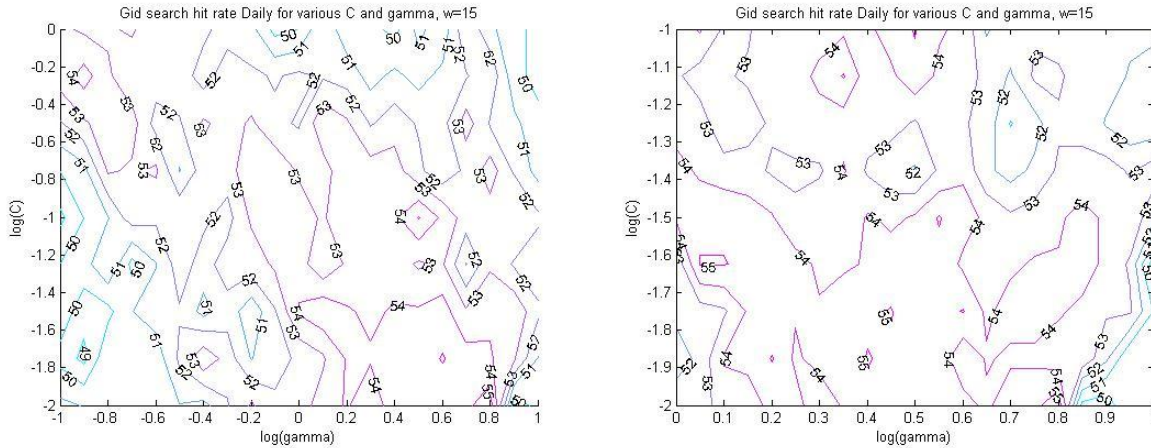


Figure 27 - Grid search EUR/USD $w=15$ daily for zoom level 3 (left) and zoom level 4 (right).

Out of these results, the window sizes with $w = 7$ and $w = 15$ are disregarded for the SVM. For the window size $w = 3$, the best SVM models are employed to predict a certain test set that was left out in the model selection, to validate the general prediction performance of these models. These results are summarized in the table below.

Table 1 - Summarized results for the SVM grid search on daily EUR/USD with $w=3$.

C	γ	Hirate Training	Hirate Validation	Hirate Test
0,794328	0,595662	54,1919	59,7561	53,3333
0,398107	0,891251	53,7597	59,4512	52,7273
0,707946	0,630957	53,9326	59,1463	52,7273
0,630957	0,707946	53,6733	59,1463	53,0303
0,501187	0,794328	53,5869	59,1463	53,0303
0,1	0,794328	54,2783	59,1463	52,7273
0,281838	1,059254	53,7597	59,1463	53,0303
0,281838	0,562341	54,624	58,8415	53,0303
0,891251	0,562341	54,019	58,8415	52,7273
0,251189	0,595662	54,4512	58,8415	53,0303

These results show that the model with the highest hitrate on both the training set and the validation set, provides the highest hitrate on the test set as well. It is also noticed that the hitrate on the validation set is higher than the hitrate on training set, while the hitrate on the training set is higher than the hitrate on the test set. Further, it is noticed that there are only a few outcomes for the hitrate on the test set for the different models. A t-test is conducted on the results in this table to assess whether the means of the results from the different datasets are *statistically* different from each other (Joan, 1987). For the results on the training set and the validation set, the t-test shows a significant difference at the 5% level of significance with a value of $t = 35.97$. In addition, the t-test for the results

on the training set and the validation set shows a significant difference at the 5% level of significance with a value of $t = 8.5$.

5.3 ANN experiment

The ANN neurodynamics and architecture to be used in this section is based on the results of the previous chapter, that described the model selection for the ANN. It is found that an appropriate number of hidden nodes equals two times the number of input nodes. The transfer function to be used in these experiments is the hyperbolic tangent function, as has been explained in the previous chapter as well. Only one hidden layer is employed. The number of input nodes will be 3, 7, and 15, conducted through three different experiments. The number of output nodes is always one, denoting the next upcoming predicted value. The experiments will be conducted on the Mackey-Glass data set as well as on the EUR/USD data set, as was the case with the SVM experiments. The first experiments concern the Mackey-Glass data set, for which the window size is chosen to be $w = 3$ and $w = 7$. The ANNs contain six and 14 nodes respectively. The number of iterations in training the neural network is varied while the NRMSE is obtained for both the training set and the validation set for each iteration. The results of these experiments are illustrated in the figures below:

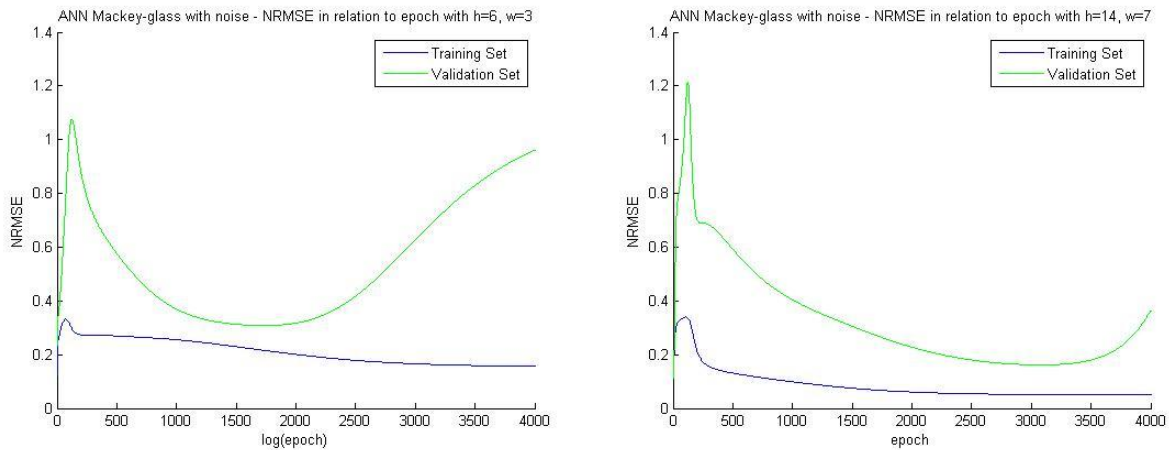


Figure 28 - Mackey-Glass with noise, number of epoch in relation to NRMSE for $h=6, w=3$ (left) and $h=14, w=7$ (right) in ANN regression.

In these figures, it can be noted that the NRMSE of the training set keeps decreasing for both the window sizes as the number of iterations increase. However, the NRMSE on the validation set decreases to a certain minimum from which after it starts to increase again. After this minimum point, the ANN tends to overfit the training data. Therefore, the training of the ANN should stop as soon as this minimum is obtained. In the following three experiments, the ANN is trained on the EUR/USD data set, identical in the way it has been trained on the Mackey-Glass data set. However, as a performance measure, the hitrate will be used instead of the NRMSE, as was the case with the SVM.

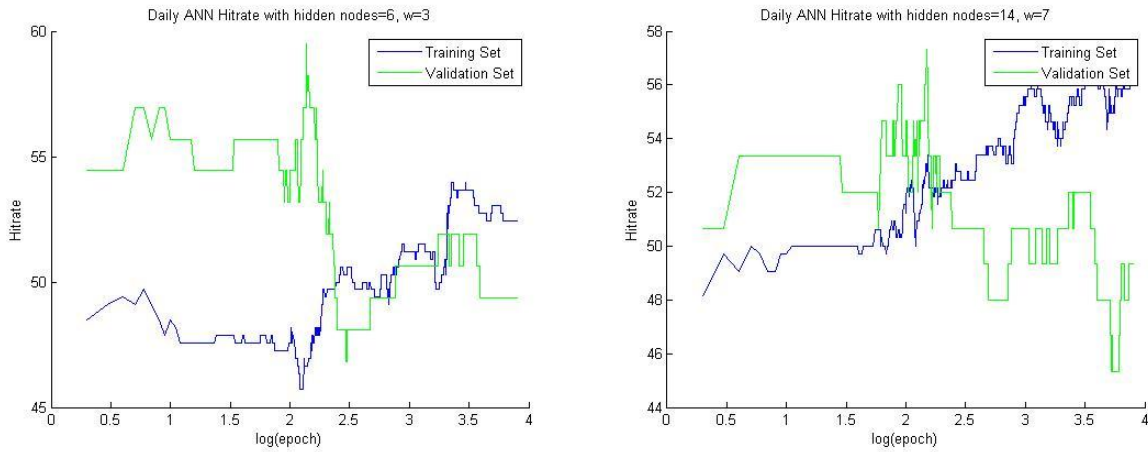


Figure 29 - EUR/USD daily hitrate in relation to the number of epoch with $h=6, w=3$ (left) and $h=14, w=7$ (right) in ANN regression.

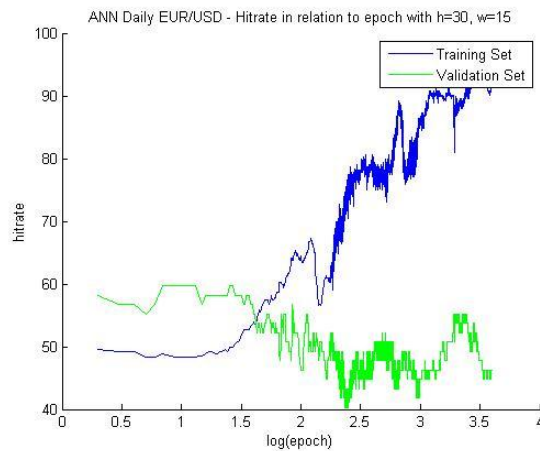


Figure 30 - EUR/USD daily hitrate in relation to the number of epoch with $h=30, w=15$ in ANN regression.

It can be noted that for all different window sizes, the hitrate on the training set increases as the number of iterations increase. The hitrate shows a maximum during the iterations, by which after it starts to decrease. For larger window size, the ANN model complexity seems to be larger than smaller window sizes, as has been shown earlier with the Mackey-Glass data set. However, compared to the results with the Mackey-Glass data set, these results show a less consistent performance along the number of iterations. For instance, the hitrate on the validation set shows to decrease a couple of times again after the minimum has been reached.

To validate the general predictive ability of the three previous different ANNs with window size 3, 7, and 15, a test set is employed. The best neural network within each window size, defined by the network

with the highest hitrate on the validation set , will produce a test set hitrate on this test set. This is summarized in the table below:

Table 2 -EUR/USD daily – Best performing neural network with $w=3$, $w=7$, and $w=15$

w	Hidden nodes	Hitrate Training	Hitrate Validation	Hitrate Test
3	6	46,2733	59,1643	48,7549
7	14	52,9481	57,3864	49,3442
15	30	93,4902	53,1063	50,5795

These results show that the hitrate on the test set is worse in all situations than the hitrate on the validation set. For a window size $w=3$, the hitrate on the test set is slightly better than the hitrate on the training set, whereas the hitrate on the test set is worse than the hitrate on the training set for the other window sizes.

5.4 Detailed analysis of the experimental results

This section compares on empirical grounds, the SVM and the ANN on the Mackey-Glass data set as well as on the EUR/USD data set. It is noticed that both models perform fairly equally well. This is illustrated in the two figures below.

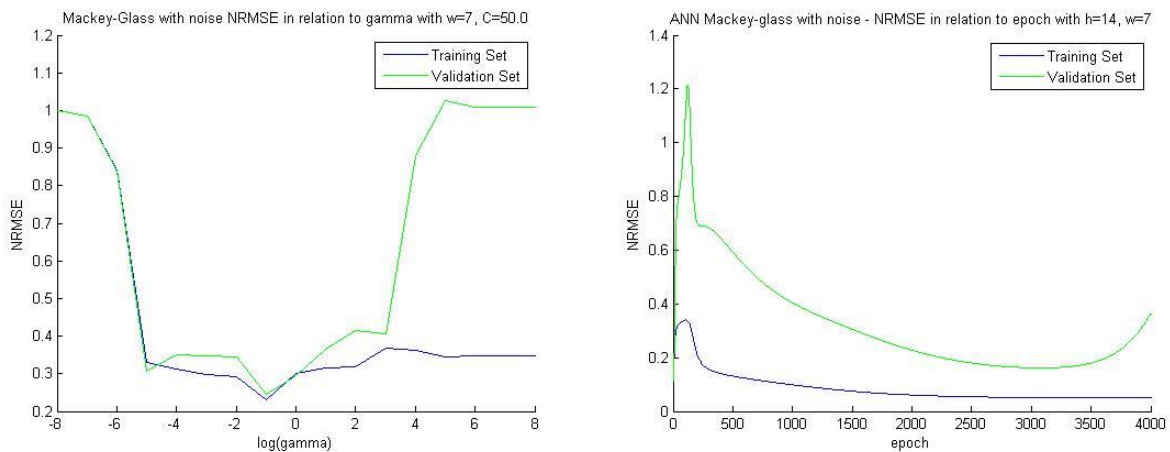


Figure 31 - Mackey-Glass with noise, NRMSE in relation to gamma in SVM regression (left) and to epoch in ANN regression (right).

The experimental results on the EUR/USD exchange rate are summarized in the two tables below for both the SVM and the ANN on the EUR/USD data set:

Table 3 - EUR/USD daily – Best performing SVMs various C and γ , $w=3$

C	γ	Hirate Training	Hirate Validation	Hirate Test
0,794328	0,595662	54,1919	59,7561	53,3333
0,398107	0,891251	53,7597	59,4512	52,7273
0,707946	0,630957	53,9326	59,1463	52,7273

Table 4 - EUR/USD daily – Best performing neural network with $w=3$, $w=7$, and $w=15$

w	Hidden nodes	Hirate Training	Hirate Validation	Hirate Test
3	6	46,2733	59,1643	48,7549
7	14	52,9481	57,3864	49,3442
15	30	93,4902	53,1063	50,5795

These best performing SVMs and best performing ANNs have been selected on their performance on the validation set. As can be noted, the performance on the validation set is in all cases higher for the SVM as for the ANN. The same holds for the performance on the training set as well as on test set, for which the performance of the SVM is again higher than the performance of the ANN for both the cases.

Finally, throughout the previous SVM experiments, it is noticed that different combinations of C and γ could yield the same performance. This phenomenon can be explained as follows. Suppose a particular SVM model is presented with a specific C and γ combination. The decrease of γ will decrease the curvature of the decision boundary, while the increase of C will increase the curvature of the decision boundary since it forces the curve to accommodate the larger penalty for margin errors (Ben Hur and Weston, 2007). Therefore, when C is increased while γ is decreased for specific values, the decision boundary may not change and therefore yielding the same performance.

6 Reflection

This chapter reflects upon the conducted literature review and on the empirical results in the previous chapters, with respect to the research objective.

The main research objective is formulated as follows:

This research aims to propose a prediction model that is able to accurately predict exchange rate movements, thereby acting as a decision-support aid for firms and investors, providing them the necessary knowledge to better anticipate possible future exchange rate movements.

The question is, did the SVM or the ANN, theoretically or empirically, proved to be able to accurately predict exchange rate movements? On theoretical grounds, SVMs as well as the ANNs have in some cases shown to be effective in forecasting the currency market, although not all researchers agree (Andreou and Zombanakis, 2006; Dunis et al., 2008; Müller et al., 1997, Mukherjee, Osuna and Giroi, 1997; Huang, 2008; Liu and Wang, 2007; Kim, 2002; Tay and Cao, 2000).

However, on empirical grounds of this research, the answer is not so straightforward. When the figures and the tables in the experiments for the SVM and the ANN are examined more closely, certain unexpected outcomes are observed. For instance, the hitrate on the training set for the SVM is in all three cases lower than the hitrate on the validation set. For the ANN, this phenomenon occurs in the first two cases. This observation supports the notion that there might be much noise within this dataset. Even stronger, that a large portion of this data set can be denoted as a random process. Comparing the results of this research with previous conducted research is rather difficult, since many different performance measures are used throughout the literature concerning financial forecasting. In addition, not much research has been conducted yet on the application of SVMs in exchange rate prediction. Nevertheless, Kim (2003) has used exactly the same performance measure as in this research, namely the hitrate, in examining the prediction performance of support vector machines on stock markets. The results by Kim (2003) resemble the results in this research quite well, with hitrates around the 56%. His main conclusion is that the SVM is a favorable alternative to the ANN for financial forecasting, even though the results may have shown to be less promising.

When the empirical findings are reflected back upon the conducted literature review that investigated whether financial markets are susceptible to forecasting, the theoretical argument of the *efficient market hypothesis* plays an important role. This hypothesis states that a particular market is said to be efficient, if all the participants and actors related to that market receive all the possible information at any time and at the same time (Malkiel, 1987). As a consequence, the price in such a market will only move at the arrival of new information, which is by definition impossible to forecast on only historical data. Although it has been shown by some researchers that financial forecasting *does* hold a predictive ability and profitability (Sweeney, 1988; Brock., Lakonishok, LeBaron, 1992; Bessembinder and Chan,

1995; Huang, 1995; Raj and Thurston, 1996), within the limitations of this research, the efficient market hypothesis can however not be falsified based on the conducted experiments in the previous chapter.

Furthermore, since the aim of this research was not to compare the SVM and the ANN in general but very specific on the EUR/USD exchange rate, the results as presented in the previous chapter on the Mackey-Glass data set are not enough to reach a solid conclusion regarding the general performance. Further comparisons have to be made with an increasing noisy component on the Mackey-Glass data set to understand which model is most successful in deriving structure from the inherent noise.

Finally, in light of providing firms and investors the necessary knowledge to act accordingly on possible future exchange rate movements, the SVM prediction model may still be used as a decision-support aid for this particular purpose. While the predictions on their own as provided by the SVM are not necessarily accurate, they may provide some added value in combination with other models. In addition, users of the model may learn to interpret the predictions in such a way, that they still signal some sort of relevant information. The decision-support aid would be the SVM prediction model wrapped in an IT system that provides predicted probabilities whether a specific currency will rise, fall, or remain unchanged. Firms may use this information to decide, for instance, upon the quantity of importing goods. Since importing requires a currency exchange from one currency to the other, it might be beneficial to import more goods than usual when the home currency is predicted to rise, and thereby reducing the import costs. Likewise, investors are able to better anticipate on price fluctuations, and adjusting their portfolio on the obtained predictions to achieve a higher return on investment.

7 Conclusions

Based on the conducted literature review in the earlier chapters, as well as on empirical results of the experimentation's chapter in which experiments has been conducted on the Mackey-Glass data set and the EUR/USD data set using SVMs and ANNs, this chapter aims to provide conclusions on the posed research questions. Furthermore, the limitations of this research are given, as well as suggestions for future research.

7.1 Answers to the Research Questions

The first research question concerns the possibilities within exchange rate prediction, which has been explored in the literature review. It has been shown that there exist many different methods for forecasting financial markets in general and the exchange market in particular. Common market structure trading rules in technical analysis, such as the filter rule, the moving average cross over rule, and Bollinger bands have been described. Empirical evidence from the application of these forecasting models on various financial markets, as well as empirical evidence in favor and against the efficient market hypothesis, has shown that it is *at least* evident that there is some sort of interest in trying to forecast the financial markets, and *at most* safe to consider that it might indeed be possible. The traditional linear forecasting methods as presented earlier suffer from their linear nature, since empirical evidence has demonstrated the existence of nonlinearities in exchange rates. In addition, the usefulness of the parametric nonlinear models is restricted, since their pre-specification limits them to capture all the possible nonlinear patterns. The few nonparametric nonlinear models proposed to exchange rate prediction seemed to show poor performance. For these reasons, the use of computational intelligence in predicting the exchange rate is investigated, in which these previously mentioned limitations may be overcome

This exploration of computational intelligence techniques was limited to the ANN and the SVM. It has been shown that an important feature of these models is their ability to generalize through nonlinear approximation and interpolation in usually high-dimensional spaces (Kecman, 2001). Generalization refers to the capacity of the model to provide correct outputs when using data that were not seen during training. This feature is extremely useful in financial forecasting, since the underlying mechanisms within the financial market are often unknown or hard to describe (Zhang, Patuwo, Hu, 1998). However, one problem with these models is that the underlying laws governing the system to be modeled, and from which the data is generated, in this case the exchange market, is not always clear. An important feature of ANNs, is that they are considered to be universal functional approximators, thus being able to approximate any continuous function to any desired accuracy (Irie and Miyake, 1988; Hornik et al., 1989; Cybenko, 1989; Funahashi, 1989; Hornik, 1991, 1993). Problems with ANNs are their excessive training times, the dangers of underfitting and overfitting, and that they require the selection of a large number of controlling parameters, for which there is no structured way or method to obtain the most values for a given task (Huang et al., 2004).

A basic understanding in the crucial elements of the SVM was provided, with concepts such as the decision boundary, the hyperplane, the discriminant function, the geometric margin, the amount of slack, the error function, the dual representation, and the kernel function. The basic idea of the SVM is finding a maximum margin classifier that separates a training set into positive and negative classes, based on a discriminant function that maximizes the geometric margin. Finding that specific discriminant function is shown to be equivalent to solving a constrained optimization problem. The dual formulation of the SVM using the method of Lagrange multipliers (Cortes and Vapnik, 1995; Shölkopf and Smola, 2002; Christianini and Shawe-Taylor, 2000), makes it possible to perform a nonlinear transformation and a large margin separation in the high-dimensional feature space. An important consequence of the dual representation and the kernel function is that the dimension of the feature space does not need to affect the computational complexity. In addition, the solution that is found by the optimization problem has certain interesting properties. It has been proven that the obtained solution is always global, since the problem formulation is convex (Burges, C.J.C., 1998). Furthermore, given the fact that the discriminant function is strictly convex, it follows that the obtained solution is also unique. These properties make overfitting unlikely to occur with the SVM. This is also an important difference with the ANN. The SVM is designed to minimize the structural risk by minimizing an upper bound of the generalization error, contrary to ANNs that tend to minimize the empirical risk by minimizing the training error. Therefore, an SVM is less vulnerable to either overfitting or underfitting.

The second research question concerns the input selection for the ANN and the SVM and how this input is preprocessed. Based on literature review, certain steps to properly prepare the data have been undertaken, by which one can attain an increase in the prediction performance and in the learning speed. These steps are sampling, transforming, normalizing, dividing, and windowing. The sample size has been chosen to be 6 1/2 years, while the sampling rate has been chosen to be daily. The data was then transformed by taking successive variations of the data, also known as the return. Subsequently, the data was normalized to -1 and 1. Afterwards, the data was divided into three subsets, 70% for the training set, 20% for the validation set, and 10% for the testing set. Finally, the window size is chosen to be varied for a window size of 3, 7, and 15.

The third research question concerns the output selection and how this output is interpreted. The output as a performance measure in this research solely depends on accuracy, which is measured by the NRMSE and the hitrate. Comparing two models will be based on comparing the performance on the test set.

The fourth research question concerns how to approach the model selection for both the SVM and the ANN. The model selection was chosen to be based on the bias-variance dilemma, which denotes the trade-off between the amount of variation within different estimators on different values of a specific data set (variation) and the difference between the estimator's expected value and the true value of the parameter being estimated (bias). The variance of the model increases with model complexity, while the bias of the model decreases with model complexity. Regarding the SVM, it has been found that the increase of the tube size ϵ increases the bias and decreases the variance, leading to a lower model complexity. The increase of the soft-margin constant C decreases the bias and increases the variance, leading to a higher model complexity. Furthermore, for the Gaussian kernel, it has been found that the

inverse width parameter γ increases the model complexity of the SVM. Regarding the ANN, it has been found that the increase of the number of hidden layers and the neurons within these hidden layers decreases the bias and increases the variance, leading to a higher model complexity.

It has been found that for the following experiments, an appropriate range for the soft-margin constant C is between 0.01 and 1, the tube size epsilon is set on a default value of $\varepsilon = 0.001$, and an appropriate range for the inverse-width kernel parameter γ is between 0.01 and 100. In addition, the gaussian kernel function is used in all experiments. Regarding the ANN, the hyperbolic tangent function is used as the activation function, while the number of hidden nodes is two times the window size, i.e. 6 hidden nodes for a window size of 3 and 14 hidden nodes for a window size of 7.

The fifth research question concerns which of the two models, the SVM and the ANN, performed best in forecasting the EUR/USD exchange rate. This research question is answered through both theoretical findings and experimental results. On theoretical grounds, it has at least been shown that SVMs have a few interesting properties which may support the notion that SVMs generally perform better than ANNs. One important property is that there are fewer free parameters to tune for the SVM compared to the neural network. The SVM used in this research, with a Gaussian kernel, requires only three free parameters, namely C , ε , and γ , to be tuned while ANNs require a larger number of controlling parameters, including the number of hidden layers, the number of hidden nodes, learning rate, the momentum term, the number of iterations, transfer functions, and weights initialization methods. For both models, it is a difficult task to obtain an optimal combination of parameters which produces the best prediction performance. As has been shown, these optimal combinations are found empirically. Thereby it became clear that the less free parameters that need to be tuned, the easier it is to obtain an optimal combination. Another interesting property that was found for SVMs is that training an SVM is equivalent to solving a linearly constraint quadratic programming problem, and that the solution of the SVM is unique, optimal and global. This is however not the case for the neural network, which may not converge to global solutions.

However, on empirical grounds based on experimentation results in chapter 6, no solid conclusion can be drawn regarding which model performed the best on the EUR/USD data set. The main research question can therefore be answered that, on this data set at least, the SVM has not shown to be more practically feasible in terms of prediction accuracy than an ANN. Nevertheless, in light of providing firms and investors the necessary knowledge to act accordingly on possible future exchange rate movements, the SVM prediction model may still be used as a decision-support aid for this particular purpose. While the predictions on their own as provided by the SVM are not necessarily accurate, they may provide some added value in combination with other models. In addition, users of the model may learn to interpret the predictions in such a way, that they still signal some sort of relevant information.

7.2 Limitations

The limitations of this research are inherently linked to the narrow research scope, which limited the exploration of various models on various data sets. This was due to the constrained research time and the complexity of the various additional models in that exploring these models would require an extensive research on its own. To start with, this research has only explored technical analysis, while fundamental analysis might have provided a better prediction performance. Regarding the fundamental analysis, one could think of incorporating news events as input to the prediction models.

The models themselves might have been of a totally different nature than the ones used in this research, being the SVM and the artificial neuron network. A few of these models have been briefly described in the literature review section. Again, the reason why these models have not been investigated thoroughly as compared to the SVM, is partly justified by the constrained research time and partly by the subjective interest for SVM to choose this model above other models. Regarding the SVM and the ANN, limited variations of these models have been explored while there do exist many forms of these models. For instance, the SVM might have been employed with a totally different kernel function, or a combination of various kernel functions all together. Likewise, the ANN as employed in this research is a multilayer perceptron, while different structures than this one might have proved to be better performing for the purpose of this research.

The data set was also limited in the sense that on one hand the data set itself was only limited to a specific period of time being six years, while on the other hand more data sets (as in more exchange rates) might have been explored. However, it has been shown by literature review that a period of six years seems reasonable enough for the purpose of exchange rate prediction. In addition, exploring various exchange rates would not necessarily mean gaining a better understanding of whether SVMs perform better than ANNs in exchange-rate prediction in general. The reason is that these exchange rates might have different characteristics that each requires a different SVMs in terms of model structure, leading to several conclusions that may prove hard to be combined for general exchange-rate prediction.

As for the validity of the research results, the conclusions regarding the best performing model on the used data set is only valid to a certain extent. The reason is that model selection has been based on the performance on the validation set, and the best performing model has been based on the performance on the test set, while one might base the best performing model on a different dataset. In addition, the conclusion is only valid on the previous six years, while it may differ on future data from this specific exchange rate.

7.3 Future Research

This research has shown that SVMs offer some advantages in comparison to ANNs in financial forecasting. Future research may explore the possibility of refining the SVM in order to achieve a higher generalization performance.

Refining the SVM may lie in finding a better structure in terms of the kernel function, which might be a combination of various kernels. It might also lie in how the free parameters for the SVM are selected, perhaps by an alternative computational intelligence method. This would require further research on the topic that points to the direction of genetic algorithms in combination with SVMs (Lessmann et al., 2007). By imitating the biological evolution process, genetic algorithms try to find optimal or new optimal solutions with relatively modest computational requirements.

In addition, modified SVMs might provide a better performance that would therefore lend themselves to future research. For instance, Cao and Tay (2001) have studied the performance of a C-Ascending SVM in financial time series forecasting, which are SVMs with an adopting soft margin constant C by a specific weight function. Likewise, further research may lie in for instance least-squares SVMs as opposed to the standard SVM. Wang and Liu (2008) have explored the performance prediction of least-squares SVMs in exchange rate prediction with promising results. The least-squares SVM is an improved algorithm based on the SVM (Vapnik, 1998).

Alternatively, future research may be conducted on combining different inputs from various data sources to an SVM prediction model. One could thereby think of inputs from various macroeconomic indicators that might have an effect on the exchange rate.

A completely different direction that one may take in exchange rate prediction, is shifting the research towards fundamental analysis, or at least a combination between fundamental analysis and technical analysis. As this research has shown, at least on the methods used and on the specific EUR/USD dataset, technical analysis has not fully delivered the desired results, leaving room for fundamental analysis to accomplish more promising results. Still, future research on fundamental analysis may be incorporated with the use of SVMs, in for instance pattern recognition in economic news events, thereby building up on the knowledge gained in this research.

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